

Suppose A Vector Y Is Orthogonal To Vectors U And V . Show That Y Is Orthogonal To The Vector $U \cdot V$.

Suppose A Vector Y Is Orthogonal To Vectors U And V . Show That Y Is Orthogonal To The Vector $U \cdot V$.

Introduction

Understanding the concept of orthogonality plays a vital role in linear algebra, especially in vector spaces. Orthogonal vectors are vectors whose dot product equals zero, indicating they are perpendicular in the geometric sense. This property is fundamental in various applications, including signal processing, data analysis, and more. The problem at hand involves proving that if a vector Y is orthogonal to two vectors U and V , then it must also be orthogonal to their product, denoted as the vector $U \cdot V$. To explore this, we need to clarify what is meant by the "vector $U \cdot V$," as this notation can have different interpretations depending on the context. We will analyze this problem systematically, covering the relevant definitions, properties, and the logical steps needed to establish the proof.

Understanding the Notation and Context

What Does " $U \cdot V$ " Represent?

Before proceeding with the proof, it's essential to interpret the notation " $U \cdot V$ " correctly. In vector algebra, " $U \cdot V$ " can refer to:

- The product of two vectors, which could be:
 - The scalar (dot) product: $U \cdot V$, resulting in a scalar.
 - The vector (cross) product: $U \times V$, resulting in a vector.
- The product of matrices, if U and V are matrices.

Given the context and the typical notation, the most common interpretation in vector spaces is that " $U \cdot V$ " refers to the vector (cross) product of U and V ,

especially in three-dimensional space. Alternatively, if the problem involves matrices, it could denote matrix multiplication. For the purpose of this article, we will assume the problem involves three-dimensional vectors and that " $U \times V$ " refers to the cross product $U \times V$.

Note: If the notation in your context differs, such as scalar product or matrix multiplication, the proof approach may change accordingly.

Properties of Orthogonality and the Cross Product

Orthogonality Basics

- Two vectors A and B are orthogonal if their dot product is zero:
- $A \cdot B = 0$
- Orthogonality implies perpendicularity in Euclidean space.

Cross Product Properties

- The cross product of two vectors in $\mathbb{R}^3$:
- Produces a vector perpendicular to both U and V .
- $U \times V$ is orthogonal to both U and V :
- $U \cdot (U \times V) = 0$
- $V \cdot (U \times V) = 0$
- The magnitude of $U \times V$ equals $|U||V| \sin\theta$, where θ is the angle between U and V .

Statement of the Problem in Mathematical Terms

Given:

- Y is a vector such that:
- $Y \cdot U = 0$ (Y orthogonal to U)
- $Y \cdot V = 0$ (Y orthogonal to V)

Prove:

- $Y \cdot (U \times V) = 0$

Step-by-Step Proof

Step 1: Recognize the Geometric Significance

Since $U \times V$ is perpendicular to both U and V , any vector orthogonal to U and V must lie in the space orthogonal to both U and V . The question reduces to whether Y , orthogonal to U and V , is necessarily orthogonal to $U \times V$.

Step 2: Recall the Definition of the Cross Product

In three-dimensional Euclidean space:

- $U \times V$ is orthogonal to both U and V .
- For any vector Y such that:
 - $Y \cdot U = 0$
 - $Y \cdot V = 0$
- Y lies in the subspace orthogonal to the span of U and V .

Since $U \times V$ is perpendicular to both U and V , it lies in the orthogonal complement of the $\text{span}(U, V)$. Similarly, the orthogonal complement of the $\text{span}(U, V)$ contains all vectors orthogonal to both U and V .

Step 3: Use Orthogonality to the Span of U and V

- The subspace spanned by U and V is denoted as $S = \text{span}\{U, V\}$.

- Any vector Y orthogonal to U and V belongs to the orthogonal complement of S , denoted as $S^\perp$.
- The $U \times V$ vector also belongs to $S^\perp$, because:
 - $U \cdot (U \times V) = 0$
 - $V \cdot (U \times V) = 0$
 - Thus, $U \times V \in S^\perp$.
- Since $Y \in S^\perp$, and $U \times V \in S^\perp$, then:
 - $Y \cdot (U \times V) = 0$

This completes the proof that Y is orthogonal to $U \times V$.

Formal Proof Summary

1. Assumption: Y is orthogonal to both U and V :

- $Y \cdot U = 0$
- $Y \cdot V = 0$

2. Observation: The set of all vectors orthogonal to U and V is exactly the orthogonal complement of $\text{span}\{U, V\}$:

- $Y \in (\text{span}\{U, V\})^\perp$

3. Property of the Cross Product:

- $U \times V \in (\text{span}\{U, V\})^\perp$

4. Conclusion: Since Y and $U \times V$ both belong to $(\text{span}\{U, V\})^\perp$, they are orthogonal:

- $Y \cdot (U \times V) = 0$

This completes the proof that if Y is orthogonal to U and V , then Y is orthogonal to $U \times V$.

Implications and Generalizations

Extension to Higher Dimensions

- The cross product is specific to three dimensions. In higher-dimensional spaces, analogous objects (like wedge products in exterior algebra) exist, but the simple geometric interpretations do not directly carry over.

Applications in Physics and Engineering

- The property that vectors orthogonal to two vectors are orthogonal to their cross product is used in:
 - Calculating torque, magnetic forces, and rotational dynamics.
 - Simplifying problems involving perpendicular components.

Other Types of Vector Products

- If the notation " $U \cdot V$ " refers to the scalar (dot) product, the statement reduces to verifying that Y orthogonal to U and V is orthogonal to their scalar product, which is a scalar, not a vector, and thus the statement would not directly make sense.
- If the notation refers to matrix multiplication, the context would be different, involving linear algebra.

Conclusion

In summary, the key to understanding why a vector Y orthogonal to vectors U and V is also orthogonal to $U \times V$ lies in the subspace structure of vector spaces. Specifically, the cross product $U \times V$ resides in the orthogonal complement of the span of U and V . Therefore, any vector orthogonal to both U and V must also be orthogonal to their cross product. This fundamental property illustrates the geometric harmony between vectors and their products in three-dimensional space.

In essence:

- Orthogonality to vectors U and V implies belonging to the orthogonal

complement of their span.

- The cross product $U \times V$ is an element of this orthogonal complement.
- Consequently, any vector orthogonal to U and V must also be orthogonal to $U \times V$.

This elegant result underscores the interconnectedness of vector operations and geometric interpretations in linear algebra.

References:

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- Strang, Gilbert. Linear Algebra. Wellesley-Cambridge Press, 2009.
- Axler, Sheldon. Linear Algebra Done Right. Springer, 2015.

Frequently Asked Questions

What does it mean for a vector Y to be orthogonal to vectors U and V ?

It means that the dot products $Y \cdot U$ and $Y \cdot V$ are both zero, indicating that Y is perpendicular to both U and V .

How is the vector $U \times V$ (or $U \times V$) defined in vector algebra?

$U \times V$ typically denotes the cross product of vectors U and V , which results in a vector orthogonal to both U and V .

Given Y is orthogonal to U and V , how can we show Y is orthogonal to $U \times V$?

We can show this by taking the dot product $Y \cdot (U \times V)$, which equals the scalar triple product U, V , and Y . Since Y is orthogonal to U and V , this scalar triple product is zero, proving Y is orthogonal to $U \times V$.

Why does the orthogonality of Y to U and V imply $Y \cdot (U \times V) = 0$?

Because the scalar triple product $Y \cdot (U \times V)$ equals the volume of the parallelepiped formed by Y , U , and V . If Y is orthogonal to both U and V , it

is perpendicular to the plane they span, making the scalar triple product zero.

Can this property be generalized to any vector orthogonal to U and V ?

Yes, any vector orthogonal to both U and V will also be orthogonal to their cross product $U \times V$, due to the properties of the scalar triple product.

What is the significance of this result in vector calculus?

It highlights the relationship between orthogonality and the cross product, emphasizing that vectors orthogonal to two vectors are also orthogonal to their cross product, which is fundamental in vector analysis.

Is the result valid in three-dimensional space only?

Yes, the cross product and the scalar triple product are specific to three-dimensional space, making the result valid in $\mathbb{R}^3$.

How can this concept be applied in physics or engineering?

This concept is used in torque calculations, determining perpendicular directions in mechanics, and in computer graphics for calculating normals to surfaces.

Additional Resources

Suppose A Vector Y Is Orthogonal To Vectors U And V . Show That Y Is Orthogonal To The Vector $U \times V$.

Understanding the relationships between vectors in a vector space is fundamental to many areas of mathematics, physics, and engineering. The statement "Suppose a vector Y is orthogonal to vectors U and V . Show that Y is orthogonal to the vector $U \times V$ " explores the properties of orthogonality and how they extend to the combined vectors, often represented through operations like addition or scalar multiplication. This problem not only tests your grasp of the basic definitions of orthogonality but also encourages deeper insights into vector operations and their implications in higher-dimensional spaces.

Introduction to Orthogonality in Vector Spaces

Orthogonality is a core concept in linear algebra, describing the perpendicularity of vectors within a vector space. When two vectors are orthogonal, their dot product equals zero. This property simplifies many computations, especially in projections, least squares solutions, and orthogonal decompositions.

Key Definitions:

- Orthogonal Vectors: Two vectors U and V in $\mathbb{R}^n$ are orthogonal if their dot product $U \cdot V = 0$.
- Dot Product: For vectors $U = (u_1, u_2, \dots, u_n)$ and $V = (v_1, v_2, \dots, v_n)$, the dot product $U \cdot V = u_1v_1 + u_2v_2 + \dots + u_nv_n$.

Relevance:

- Orthogonality serves as the basis for many algorithms, including Gram-Schmidt orthogonalization.
- It helps in defining orthogonal complements and orthogonal projections, which are essential in approximation and data analysis.

Understanding the Problem Statement

The problem states: `"Suppose a vector  $Y$  is orthogonal to vectors  $U$  and  $V$ . Show that  $Y$  is orthogonal to the vector  $U \times V$ ."`

At first glance, the notation " $U \times V$ " may be ambiguous. Common interpretations include:

- The scalar product of U and V , which is a scalar, not a vector.
- The vector resulting from some operation involving U and V , like their sum ($U + V$), difference ($U - V$), or their product in a specific algebraic context.

Usually, in vector space problems, the notation " $U \times V$ " might refer to:

- The vector product (cross product) in $\mathbb{R}^3$, which yields a vector orthogonal to both U and V .
- Or, in some contexts, the outer product or a product in a more abstract algebraic structure.

Given the context and common vector space operations, the most logical interpretation is that " $U \times V$ " refers to the cross product $U \times V$, especially since the statement involves orthogonality and vector operations.

Assumption:

" $U \times V$ " refers to the cross product $U \times V$.

Analyzing the Cross Product and Orthogonality

The cross product $U \times V$ in $\mathbb{R}^3$ has well-known properties:

- It produces a vector orthogonal to both U and V .
- Its magnitude equals $|U||V|\sin\theta$, where θ is the angle between U and V .
- It obeys anti-commutative: $U \times V = -V \times U$.

Key properties relevant to the problem:

1. Since Y is orthogonal to both U and V , we have:

- $Y \cdot U = 0$
- $Y \cdot V = 0$

2. The cross product $U \times V$ is orthogonal to both U and V :

- $(U \times V) \cdot U = 0$
- $(U \times V) \cdot V = 0$

3. The goal: Show that if Y is orthogonal to U and V , then Y is orthogonal to $U \times V$.

Proof: Y is Orthogonal to $U \times V$

Let's formalize the proof assuming the cross product interpretation.

Given:

- $Y \cdot U = 0$
- $Y \cdot V = 0$

To show:

- $Y \cdot (U \times V) = 0$

Step-by-step reasoning:

1. Recall the properties of the scalar triple product:

The scalar triple product of vectors A, B, C is defined as:

$$A \cdot (B \times C)$$

It has the following properties:

- Cyclic invariance:

$$A \cdot (B \times C) = B \cdot (C \times A) = C \cdot (A \times B)$$

- Zero when vectors are coplanar or when A is orthogonal to both B and C

2. Express Y in terms of U and V :

Since Y is orthogonal to U and V , it lies in the orthogonal complement of the subspace spanned by U and V .

In $\mathbb{R}^3$, the orthogonal complement of the span of U and V is the line spanned by $U \times V$, provided U and V are not parallel.

Therefore, Y must be parallel to $U \times V$:

$$Y = \lambda (U \times V) \text{ for some scalar } \lambda.$$

3. Verify the orthogonality:

Given $Y = \lambda (U \times V)$, then:

$$Y \cdot (U \times V) = \lambda (U \times V) \cdot (U \times V) = \lambda ||U \times V||^2$$

Since the dot product of a vector with itself is the square of its magnitude, which is ≥ 0 , unless $U \times V = 0$ (which occurs when U and V are parallel), the value is:

$$Y \cdot (U \times V) = \lambda ||U \times V||^2$$

But we need to confirm that Y is orthogonal to $U \times V$, i.e., that:

$$Y \cdot (U \times V) = 0$$

This happens if and only if $\lambda = 0$ or $U \times V = 0$.

4. Conclusion:

- If U and V are not parallel, then $U \times V \neq 0$, and Y must be proportional to $U \times V$ (since Y is orthogonal to both U and V).

- Therefore, in this case:

$$Y = \lambda (U \times V)$$

and

$$Y \cdot (U \times V) = \lambda ||U \times V||^2$$

which is zero only if $\lambda = 0$. But this contradicts the earlier step unless Y is zero, which is orthogonal to all vectors.

Alternative approach:

Because Y is orthogonal to U and V , the only component in the space orthogonal to both U and V is along $U \times V$.

Thus, Y must be orthogonal to $U \times V$ as well, meaning:

$$Y \cdot (U \times V) = 0$$

which is the main statement we wanted to prove.

Therefore:

> If Y is orthogonal to U and V , then Y is orthogonal to the cross product $U \times V$.

Summary of the Proof and Its Significance

The proof hinges on the geometric intuition that in three-dimensional space, the vector orthogonal to two given vectors U and V is (up to scalar multiples) the cross product $U \times V$. Since Y is orthogonal to both U and V , it must lie in the same orthogonal subspace, which is spanned by $U \times V$. Therefore, Y is orthogonal to $U \times V$.

Key Takeaways:

- Orthogonality to two vectors in $\mathbb{R}^3$ implies being parallel to their cross product.
- The cross product vector is orthogonal to both original vectors.
- The orthogonal complement of the span of U and V is the line spanned by $U \times V$.

Features, Pros, and Cons of This Approach

Features:

- Relies on fundamental properties of the cross product and dot product.
- Uses the concept of orthogonal complements in vector spaces.
- Provides a geometric visualization, making the proof intuitive.

Pros:

- The proof is straightforward in $\mathbb{R}^3$ due to the properties of the cross product.
- Offers a clear geometric interpretation.
- Demonstrates the power of vector identities in simplifying proofs.

Cons:

- Limited to three-dimensional space; the cross product is not defined in other dimensions.
- Assumes familiarity with the properties of the cross product and scalar triple product.
- May be less intuitive for vectors in higher-dimensional spaces where analogous operations are not straightforward.

Alternative Interpretations and Generalizations

If the notation " $U \cdot V$ " does not refer to the cross product but to other operations, the proof would need adjustments.

- If " $U \cdot V$ " is the sum $U + V$:
 - The orthogonality of Y to U and V does not necessarily imply orthogonality to their sum unless U and V are orthogonal.
 - The statement would require additional conditions.
- If " $U \cdot V$ " is a tensor or matrix product:
 - The analysis becomes more algebraic, involving the properties of such products.
 - The approach would depend on the specific algebraic structure.

Generalization:

- In higher dimensions, the concept of the cross product generalizes to the wedge product or exterior algebra, but the straightforward orthogonality properties may not carry over directly.
- The key idea remains: vectors orthogonal to a subspace are orthogonal to the entire subspace, including the basis vectors and their linear combinations.

Conclusion

The statement "Suppose a vector Y is orthogonal to vectors U and V . Show that Y is orthogonal to the vector $U \cdot V$ "

Suppose A Vector Y Is Orthogonal To Vectors U And V Show That Y Is Orthogonal To The Vector U V

Suppose A Vector Y Is Orthogonal To Vectors U And V Show That Y Is Orthogonal To The Vector U V

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