

FIND THE AREA OF THE REGION BOUNDED BY THE GRAPHS OF THE EQUATIONS. USE A GRAPHING UTILITY TO VERIFY

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UNDERSTANDING HOW TO FIND THE AREA OF A REGION BOUNDED BY THE GRAPHS OF EQUATIONS IS A FUNDAMENTAL SKILL IN CALCULUS AND ANALYTIC GEOMETRY. THIS PROCESS INVOLVES ANALYZING THE INTERSECTION POINTS OF THE CURVES, SETTING UP APPROPRIATE INTEGRALS, AND CALCULATING THE AREA ENCLOSED BY THESE GRAPHS. WITH THE ADVENT OF GRAPHING UTILITIES AND SOFTWARE, VERIFYING THESE CALCULATIONS HAS BECOME MORE ACCESSIBLE AND ACCURATE, ENABLING STUDENTS AND PROFESSIONALS TO CROSS-VALIDATE THEIR RESULTS EFFECTIVELY.

IN THIS COMPREHENSIVE GUIDE, WE WILL EXPLORE THE STEP-BY-STEP PROCEDURE TO FIND THE AREA OF A BOUNDED REGION BETWEEN CURVES, DEMONSTRATE HOW TO SET UP THE INTEGRALS CORRECTLY, AND DISCUSS HOW TO LEVERAGE GRAPHING TOOLS TO VERIFY YOUR CALCULATIONS. WHETHER YOU'RE A STUDENT PREPARING FOR EXAMS, A TEACHER DESIGNING LESSON PLANS, OR A PROFESSIONAL WORKING ON RELATED APPLICATIONS, THIS ARTICLE WILL SERVE AS A VALUABLE RESOURCE.

UNDERSTANDING THE CONCEPT OF AREA BETWEEN CURVES

BEFORE DIVING INTO THE CALCULATIONS, IT IS ESSENTIAL TO GRASP WHAT IT MEANS TO FIND THE AREA BETWEEN CURVES.

WHAT IS THE AREA BETWEEN CURVES?

THE AREA BETWEEN TWO CURVES, SAY $y = f(x)$ AND $y = g(x)$, OVER AN INTERVAL $[a, b]$, IS THE REGION ENCLOSED BY THESE GRAPHS. IF ONE CURVE LIES ABOVE THE OTHER IN THIS INTERVAL, THEN THE AREA IS GIVEN BY THE INTEGRAL:

$$\text{Area} = \int_a^b [f(x) - g(x)] \, dx$$

THIS FORMULA COMPUTES THE SUM OF INFINITESIMAL VERTICAL SLICES, SUBTRACTING THE LOWER FUNCTION FROM THE UPPER TO ENSURE A POSITIVE AREA MEASURE.

KEY COMPONENTS IN FINDING THE AREA

- INTERSECTION POINTS: THE POINTS WHERE THE CURVES INTERSECT DETERMINE THE LIMITS OF INTEGRATION.
- ORDER OF FUNCTIONS: IDENTIFYING WHICH FUNCTION IS ON TOP AND WHICH IS ON THE BOTTOM IN THE INTERVAL.
- SETTING UP THE INTEGRAL: PROPERLY DEFINING THE INTEGRAL BOUNDS AND THE INTEGRAND.

STEP-BY-STEP PROCEDURE TO FIND THE AREA

THE PROCESS CAN BE SUMMARIZED INTO THE FOLLOWING STEPS:

STEP 1: SKETCH THE GRAPHS OF THE EQUATIONS

BEGIN BY PLOTTING THE EQUATIONS TO VISUALIZE THE REGION. THIS HELPS IN UNDERSTANDING THE SHAPE, THE INTERSECTION POINTS, AND THE RELATIVE POSITION OF THE CURVES.

STEP 2: FIND INTERSECTION POINTS

SOLVE THE EQUATIONS SIMULTANEOUSLY TO FIND THE POINTS WHERE THE CURVES INTERSECT. THESE POINTS DEFINE THE BOUNDS OF INTEGRATION.

EXAMPLE:

SUPPOSE THE EQUATIONS ARE:

$$\begin{aligned} & \{ \\ & y = x^2 + 1 \\ & \} \\ & \{ \\ & y = 4x - 3 \\ & \} \end{aligned}$$

SET THEM EQUAL:

$$\begin{aligned} & \{ \\ & x^2 + 1 = 4x - 3 \\ & \} \\ & \{ \\ & x^2 - 4x + 4 = 0 \\ & \} \\ & \{ \\ & (x - 2)^2 = 0 \\ & \} \end{aligned}$$

SO, THE INTERSECTION POINT IS AT $(x = 2)$. SINCE THIS IS A PERFECT SQUARE, THE CURVES INTERSECT AT A SINGLE POINT, INDICATING A TANGENT POINT, OR POSSIBLY THE CURVES MEET AT ONLY ONE POINT. TO VERIFY, CHECK IF THE OTHER INTERSECTION EXISTS, OR ANALYZE FURTHER.

IN TYPICAL PROBLEMS, YOU MAY HAVE TWO INTERSECTION POINTS; IN THIS CASE, MORE ANALYSIS IS NEEDED IF THE QUADRATIC HAS TWO ROOTS.

STEP 3: DETERMINE WHICH FUNCTION IS ON TOP

EVALUATE THE FUNCTIONS AT A TEST POINT WITHIN THE INTERVAL TO SEE WHICH IS GREATER.

STEP 4: SET UP THE INTEGRAL(S)

BASED ON THE INTERSECTION POINTS AND THE ORDER OF THE FUNCTIONS, ESTABLISH THE INTEGRAL BOUNDS AND INTEGRAND.

- IF THE REGION IS BOUNDED BETWEEN $(x = A)$ AND $(x = B)$, AND THE TOP FUNCTION IS $(f(x))$, BOTTOM FUNCTION IS $(g(x))$, THEN:

$$\int_a^b [f(x) - g(x)] \, dx$$

- IN CASES WHERE THE CURVES INTERSECT MULTIPLE TIMES, IT MIGHT BE NECESSARY TO SPLIT THE INTEGRAL INTO PARTS OVER DIFFERENT INTERVALS.

STEP 5: COMPUTE THE INTEGRAL

CARRY OUT THE INTEGRATION USING ANTIDERIVATIVES OR COMPUTATIONAL TOOLS.

USING A GRAPHING UTILITY TO VERIFY YOUR RESULTS

GRAPHING UTILITIES LIKE DESMOS, GEOGEBRA, WOLFRAM ALPHA, OR GRAPHING CALCULATORS ARE INVALUABLE FOR VISUAL VERIFICATION AND CROSS-CHECKING YOUR CALCULATIONS.

BENEFITS OF USING GRAPHING TOOLS

- VISUAL CONFIRMATION OF THE BOUNDED REGION.
- IDENTIFICATION OF INTERSECTION POINTS WITH HIGH ACCURACY.
- ABILITY TO MANIPULATE EQUATIONS DYNAMICALLY.
- CHECKING THE CORRECTNESS OF THE SETUP BEFORE PERFORMING CALCULATIONS MANUALLY.

HOW TO USE A GRAPHING UTILITY FOR VERIFICATION

1. PLOT THE EQUATIONS: ENTER THE EQUATIONS INTO THE GRAPHING TOOL.
2. IDENTIFY INTERSECTION POINTS: USE THE INTERSECTION FEATURE TO FIND PRECISE POINTS.
3. VISUALIZE THE REGION: SHADE OR HIGHLIGHT THE BOUNDED REGION TO SEE THE AREA.
4. ESTIMATE THE AREA: MANY TOOLS ALLOW YOU TO COMPUTE OR APPROXIMATE THE ENCLOSED AREA.
5. COMPARE WITH CALCULATED RESULTS: ENSURE THE INTEGRAL-BASED AREA MATCHES THE GRAPHICAL ESTIMATE.

EXAMPLE PROBLEM: FINDING THE AREA BETWEEN TWO CURVES

LET'S WORK THROUGH A CONCRETE EXAMPLE TO ILLUSTRATE THE ENTIRE PROCESS.

GIVEN:

$$y = x^2$$

$$y = 4 - x^2$$

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OBJECTIVE: FIND THE AREA OF THE REGION BOUNDED BY THESE TWO CURVES.

STEP 1: GRAPH THE EQUATIONS

PLOTTING:

- $(y = x^2)$: A PARABOLA OPENING UPWARDS.

- $(y = 4 - x^2)$: A PARABOLA OPENING DOWNWARDS WITH VERTEX AT $(0, 4)$.

STEP 2: FIND INTERSECTION POINTS

SET THE EQUATIONS EQUAL:

$$\begin{aligned} & \left[\begin{aligned} x^2 &= 4 - x^2 \\ 2x^2 &= 4 \\ x^2 &= 2 \\ x &= \pm \sqrt{2} \end{aligned} \right. \end{aligned}$$

SO, THE INTERSECTION POINTS ARE AT:

$$\left[\begin{aligned} x &= -\sqrt{2}, \text{ \texttt{QUAD} } y = 2 \end{aligned} \right]$$

AND

$$\left[\begin{aligned} x &= \sqrt{2}, \text{ \texttt{QUAD} } y = 2 \end{aligned} \right]$$

STEP 3: DETERMINE WHICH FUNCTION IS ON TOP

FOR (x) IN $([-\sqrt{2}, \sqrt{2}])$, EVALUATE AT $(x = 0)$:

$$\begin{aligned} & \left[\begin{aligned} y &= x^2 = 0 \\ y &= 4 - x^2 = 4 \end{aligned} \right. \end{aligned}$$

SINCE $(4 - x^2 \geq x^2)$ IN THIS INTERVAL, THE UPPER CURVE IS $(y = 4 - x^2)$, AND THE LOWER IS $(y = x^2)$.

STEP 4: SET UP THE INTEGRAL

THE AREA:

$$A = \int_{-\sqrt{2}}^{\sqrt{2}} [(4 - x^2) - x^2] \, dx = \int_{-\sqrt{2}}^{\sqrt{2}} (4 - 2x^2) \, dx$$

BECAUSE THE INTEGRAND IS AN EVEN FUNCTION, AND THE LIMITS ARE SYMMETRIC, THE INTEGRAL SIMPLIFIES TO:

$$A = 2 \int_0^{\sqrt{2}} (4 - 2x^2) \, dx$$

STEP 5: COMPUTE THE INTEGRAL

CALCULATE:

$$A = 2 \left[4x - \frac{2x^3}{3} \right]_0^{\sqrt{2}}$$

AT $(x = \sqrt{2})$:

$$4\sqrt{2} - \frac{2(\sqrt{2})^3}{3}$$

NOTE:

$$(\sqrt{2})^3 = (\sqrt{2}) \times (\sqrt{2}) \times (\sqrt{2}) = 2\sqrt{2}$$

SUBSTITUTE:

$$4\sqrt{2} - \frac{2 \times 2\sqrt{2}}{3} = 4\sqrt{2} - \frac{4\sqrt{2}}{3}$$

EXPRESSED WITH COMMON DENOMINATOR:

$$\frac{12\sqrt{2}}{3} - \frac{4\sqrt{2}}{3} = \frac{8\sqrt{2}}{3}$$

MULTIPLY BY 2 (FROM THE OUTSIDE):

$$A = 2 \times \frac{8\sqrt{2}}{3} = \frac{16\sqrt{2}}{3}$$

FINAL ANSWER:

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\text{Area} = \frac{16 \sqrt{2}}{3}}
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ADDITIONAL TIPS FOR ACCURATE CALCULATIONS

- ALWAYS VERIFY THE INTERSECTION POINTS BEFORE SETTING UP INTEGRALS.
- USE SYMMETRY PROPERTIES TO SIMPLIFY CALCULATIONS.
- CROSS-VALIDATE YOUR MANUAL CALCULATIONS WITH GRAPHING UTILITIES.
- BE CAUTIOUS WITH THE FUNCTIONS' RELATIVE POSITIONS OVER DIFFERENT INTERVALS, ESPECIALLY IF THE CURVES CROSS MULTIPLE TIMES.
- WHEN IN DOUBT, GRAPH THE FUNCTIONS VISUALLY TO AVOID SETUP ERRORS.
