

Suppose $R(t)=\cos t i + \sin t j + 2t k$ Represents The Position Of A Particle On A Helix, Where Z Is The Height

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Understanding the motion of particles along complex paths is fundamental in physics and mathematics. One such path is the helix—a three-dimensional curve that spirals around an axis. In this article, we explore the parametric vector function $R(t) = \cos t i + \sin t j + 2 t k$, which describes a particle moving along a helix. We will analyze its components, interpret its geometric properties, and examine the key concepts related to this helical motion.

Parametric Representation of Helical Motion

Understanding the Vector Function $R(t)$

The function $R(t) = \cos t i + \sin t j + 2 t k$ provides a parametric description of a particle's position in three-dimensional space as a function of the parameter t , which typically represents time.

Breaking down the components:

- x-component: $\cos t$ — determines the horizontal position in the x-direction, oscillating between -1 and 1.
- y-component: $\sin t$ — determines the horizontal position in the y-direction, oscillating between -1 and 1.

- z-component: $2t$ — indicates the vertical position, increasing linearly with t .

This combination results in a particle tracing a helical path around the z-axis, with the radius determined by the oscillatory components and the height increasing linearly.

Visualizing the Helix

Imagine a screw or a spiral staircase: as the particle moves forward (increasing t), it circles around the axis while ascending or descending.

- For each fixed value of t , the position is a point on the circle of radius 1 in the xy-plane.
- As t increases, the point moves around the circle, completing a full rotation every 2π units.
- Simultaneously, the height z increases linearly at a rate of 2 units per unit of t , creating a spiral that rises along the z-axis.

Analyzing the Geometric Properties of the Helix

Parametric Equations and Their Derivatives

Given $\mathbf{R}(t)$:

$$\mathbf{R}(t) = \langle \cos t, \sin t, 2t \rangle$$

The derivatives provide insights into the velocity and curvature.

- Velocity vector $\mathbf{R}'(t)$:

$$\mathbf{R}'(t) = \frac{d}{dt} \langle \cos t, \sin t, 2t \rangle = \langle -\sin t, \cos t, 2 \rangle$$

- Speed (magnitude of velocity):

$$|\mathbf{R}'(t)| = \sqrt{(-\sin t)^2 + (\cos t)^2 + (2)^2} = \sqrt{\sin^2 t + \cos^2 t + 4} = \sqrt{1 + 4} = \sqrt{5}$$

Since the speed is constant, the particle moves at a uniform rate of $\sqrt{5}$ units per time.

Arc Length of the Helix

The arc length $s(t)$ from $t=0$ to $t=T$ along the helix is:

$$s(T) = \int_0^T |\mathbf{R}'(t)| dt = \int_0^T \sqrt{5} dt = \sqrt{5} \times T$$

This linear relationship indicates that the particle's path length increases proportionally with t .

Radius and Pitch of the Helix

- Radius (r): The constant radius of the helix in the xy -plane is 1, as determined by the x and y components.

- Pitch (p): The vertical distance traveled per full rotation (2π radians):

$\backslash$

$$p = \text{Vertical change in } z \text{ over one rotation} = 2 \times 2\pi = 4\pi$$

$\backslash$

Thus, the helix makes a full turn every 2π units of t , ascending by 4π units in height.

Mathematical Properties and Calculations

Curvature and Torsion

Understanding the curvature (κ) and torsion (τ) of the helix helps describe how sharply it bends and twists.

- Curvature (κ): Measures how sharply the curve bends at a point.

$\backslash$

$$\kappa(t) = \frac{|R'(t) \times R''(t)|}{|R'(t)|^3}$$

$\backslash$

- Torsion (τ): Measures how much the curve departs from being planar.

Calculating these involves second derivatives and the cross product between $R'(t)$ and $R''(t)$.

Calculating $R''(t)$

$$\begin{aligned} R''(t) &= \frac{d}{dt} R'(t) = \frac{d}{dt} \langle -\sin t, \cos t, 2 \rangle = \langle -\cos t, -\sin t, 0 \rangle \end{aligned}$$

Cross Product $R'(t) \times R''(t)$

$$R'(t) \times R''(t) = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -\sin t & \cos t & 2 \\ -\cos t & -\sin t & 0 \end{vmatrix}$$

Calculating the determinant:

$$= \mathbf{i} (\cos t \times 0 - 2 \times (-\sin t)) - \mathbf{j} (-\sin t \times 0 - 2 \times (-\cos t)) + \mathbf{k} (-\sin t \times (-\sin t) - \cos t \times (-\cos t))$$

Simplify:

$$= \mathbf{i} (0 + 2\sin t) - \mathbf{j} (0 + 2\cos t) + \mathbf{k} (\sin^2 t + \cos^2 t)$$

$$= 2 \sin t \mathbf{i} - 2 \cos t \mathbf{j} + 1 \mathbf{k}$$

Magnitude:

$$\begin{aligned} |R'(t) \times R''(t)| &= \sqrt{(2 \sin t)^2 + (-2 \cos t)^2 + 1^2} = \sqrt{4 \sin^2 t + 4 \cos^2 t + 1} = \sqrt{4(\sin^2 t + \cos^2 t) + 1} \\ &= \sqrt{4 \times 1 + 1} = \sqrt{5} \end{aligned}$$

Recall $|R'(t)| = \sqrt{5}$. Therefore, curvature:

$$\kappa = \frac{\sqrt{5}}{(\sqrt{5})^3} = \frac{\sqrt{5}}{5 \sqrt{5}} = \frac{1}{5}$$

The curvature is constant at $1/5$, indicating the helix has uniform bending.

Torsion τ

Using the formula:

$$\tau(t) = \frac{(R'(t) \times R''(t)) \cdot R'''(t)}{|R'(t) \times R''(t)|^2}$$

Calculating $R'''(t)$:

$$R'''(t) = \frac{d}{dt} R''(t) = \langle \sin t, -\cos t, 0 \rangle$$

Dot product:

$$\begin{aligned} & \left[\right. \\ & (2 \sin t, -2 \cos t, 1) \cdot (\sin t, -\cos t, 0) = 2 \sin t \times \sin t + (-2 \cos t) \times (-\cos t) + 1 \\ & \times 0 = 2 \sin^2 t + 2 \cos^2 t = 2 (\sin^2 t + \cos^2 t) = 2 \\ & \left. \right] \end{aligned}$$

Torsion:

$$\begin{aligned} & \left[\right. \\ & \tau = \frac{2}{(\sqrt{5})^2} = \frac{2}{5} \\ & \left. \right] \end{aligned}$$

Thus, the torsion is constant at $2/5$, indicating a uniform twist.

Applications and Significance of Helical Motion

Real-World Examples of Helices

Helices are prevalent in nature and engineering:

- DNA Double Helix: The structure of DNA is a famous biological helix.
- Springs and Coils: Mechanical components like coil springs follow helical paths.
- Spiral Staircases: Architectural features often utilize helical designs.
- Electromagnetic Coils: Inductors and transformers use helical windings.

Engineering and Physics Applications

Understanding the mathematical properties of helices aids in:

- Designing mechanical parts with specific curvature and torsion.
- Analyzing the motion of particles in magnetic fields.
- Modeling spiral trajectories in robotics and aerospace.

Conclusion: Insights

Frequently Asked Questions

What does the vector function $R(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + 2t \mathbf{k}$ represent?

It represents the position of a particle moving along a helix, where the x and y components form a circular path and the z component increases linearly with time, indicating height.

How can we interpret the components of $R(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + 2t \mathbf{k}$ in terms of the particle's motion?

The $\cos t \mathbf{i}$ and $\sin t \mathbf{j}$ components describe circular motion in

the xy -plane, while the $2t\mathbf{k}$ component indicates the particle's height increasing linearly over time, forming a helix.

What is the significance of the coefficient '2' in the z -component of $\mathbf{R}(t)$?

The coefficient '2' indicates the rate at which the particle ascends along the z -axis; specifically, the particle rises at a rate of 2 units per unit time.

How do you find the radius of the helix from the given position vector $\mathbf{R}(t)$?

The radius is determined by the coefficients of the sine and cosine functions; here, it's 1, since the circle has radius 1 in the xy -plane.

What is the geometric shape traced by $R(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + 2t \mathbf{k}$?

The particle traces a three-dimensional helix winding around the z -axis with a constant radius of 1 and a constant upward pitch.

How can you compute the velocity vector of the particle from $R(t)$?

Differentiate each component of $R(t)$ with respect to t : $v(t) = -\sin t \mathbf{i} + \cos t \mathbf{j} + 2 \mathbf{k}$.

What is the speed of the particle at any time t ?

The speed is the magnitude of the velocity vector: $\sqrt{(-\sin t)^2 + (\cos t)^2 + 2^2} = \sqrt{\sin^2 t + \cos^2 t + 4} = \sqrt{1 + 4} = \sqrt{5}$, which is constant.

How do you determine the acceleration of the particle from $R(t)$?

Differentiate the velocity vector $v(t) = -\sin t \mathbf{i} + \cos t \mathbf{j} + 2 \mathbf{k}$ with respect to t , resulting in $a(t) = -\cos t \mathbf{i} - \sin t \mathbf{j} + 0 \mathbf{k}$.

What is the significance of the linear term in the z -component for the particle's motion?

It indicates that the particle moves upward at a constant rate, creating a helical path rather than a circular or other shape.

Can the helix described by $R(t)$ be classified as a circular helix? Why?

Yes, because the radius in the xy -plane is constant (radius 1) and the z -component varies linearly with t , forming a classic circular helix.

Additional Resources

Suppose $R(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + 2t \mathbf{k}$ represents the position of a particle on a helix, where z is the height. This intriguing vector function describes the path of a particle moving in three-dimensional space, tracing out a classic helix.

Understanding and analyzing such a curve involves exploring its geometric properties, derivatives, and physical interpretations, making it a fundamental topic in vector calculus and differential geometry.

Introduction to the Helical Path

In many physical and engineering contexts, particles or objects follow helical paths—think of a screw thread, DNA structure, or a spring. The parametric vector function:

$$\mathbf{R}(t) = \cos t \, \mathbf{i} + \sin t \, \mathbf{j} + 2t \, \mathbf{k}$$

describes such a path, where t is a real parameter (often time), and the components correspond to the (x, y, z) coordinates of the particle at any instant.

The key features of this curve are:

- The horizontal projection (ignoring the z -component) traces a circle of radius 1.
- The vertical component increases linearly with t , creating the "rise" of the helix.
- The combination of circular motion in the xy -plane and linear growth in the z -direction results in a three-dimensional helix.

Geometric Interpretation of $R(t)$

The Circular Motion in XY-Plane

The first two components:

$$\begin{bmatrix} x(t) = \cos t, & \text{quad} & y(t) = \sin t \end{bmatrix}$$

represent a point moving around a circle of radius 1 centered at the origin in the (xy) -plane. As (t) varies, the point completes a full rotation every (2π) units, forming a circular path.

The Linear Height in Z-Direction

The third component:

$$\begin{bmatrix} z(t) = 2t \end{bmatrix}$$

means that as the particle completes each circle, its height increases linearly. This creates an upward (or downward, depending on the sign) progression along the (z) -axis, producing the characteristic spiral or helix.

Derivatives and Their Significance

To analyze the particle's motion further, we compute derivatives of $(R(t))$:

Velocity Vector $(R'(t))$

$$\left[R'(t) = \frac{d}{dt} (\cos t \, \mathbf{i} + \sin t \, \mathbf{j} + 2t \, \mathbf{k}) \right]$$

$$\left[R'(t) = -\sin t \, \mathbf{i} + \cos t \, \mathbf{j} + 2 \, \mathbf{k} \right]$$

Interpretation:

- The velocity vector indicates the direction and speed of the particle at each point.
- The horizontal component $(-\sin t, \cos t)$ maintains the circular tangent, consistent with circular motion.
- The vertical component (2) shows a constant rate of ascent.

Acceleration Vector $(R''(t))$

$$[R''(t) = \frac{d}{dt} R'(t) = -\cos t \, \mathbf{i} - \sin t \, \mathbf{j} + 0 \, \mathbf{k}]$$

Interpretation:

- The acceleration in the horizontal plane points toward the center of the circle, indicating centripetal acceleration.

- The vertical component remains zero, as the vertical motion is uniform.

Calculating the Speed and Arc Length

Speed $\| \mathbf{R}'(t) \|$

The magnitude of the velocity vector:

$$\| \mathbf{R}'(t) \| = \sqrt{(-\sin t)^2 + (\cos t)^2 + 2^2}$$

$$\| \mathbf{R}'(t) \| = \sqrt{\sin^2 t + \cos^2 t + 4}$$

$$\| \mathbf{R}'(t) \| = \sqrt{1 + 4} = \sqrt{5}$$

Insight:

- The particle's speed is constant and equal to $\sqrt{5}$,

confirming uniform motion along the helix.

Arc Length $s(t)$

The arc length from $t=0$ to some arbitrary t :

$$s(t) = \int_0^t |R'(u)| \, du = \int_0^t \sqrt{5} \, du = \sqrt{5} t$$

This linear relation indicates the particle travels a proportional distance along the helix as t varies.

Curvature and Torsion: The Geometry of the Helix

Curvature κ

Curvature measures how sharply a curve bends at a point:

$$\kappa(t) = \frac{|R'(t) \times R''(t)|}{|R'(t)|^3}$$

Calculating the cross product:

$$R'(t) \times R''(t) = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ -\sin t & \cos t & 2 \\ -\cos t & -\sin t & 0 \end{vmatrix}$$

Expanding:

$$\begin{vmatrix}$$

$$= \mathbf{i} (\cos t \cdot 0 - 2 \cdot (-\sin t)) - \mathbf{j} (-\sin t \cdot 0 - 2 \cdot (-\cos t)) + \mathbf{k} (-\sin t \cdot -\sin t - \cos t \cdot -\cos t) \\ \mathbf{j}]$$

Simplify each component:

$$- \mathbf{i} (\mathbf{i}): (0 + 2 \sin t = 2 \sin t \mathbf{i})$$

$$- \mathbf{j} (\mathbf{j}): (0 + 2 \cos t = 2 \cos t \mathbf{j})$$

$$- \mathbf{k} (\mathbf{k}): (\sin^2 t + \cos^2 t = 1 \mathbf{k})$$

So,

$$\mathbf{r}'(t) \times \mathbf{r}''(t) = 2 \sin t \mathbf{i} - 2 \cos t \mathbf{j} + 1 \mathbf{k}$$

Magnitude:

$$\begin{aligned} & \sqrt{|R'(t) \times R''(t)|} = \sqrt{(2 \sin t)^2 + (-2 \cos t)^2 + 1^2} \\ &= \sqrt{4 \sin^2 t + 4 \cos^2 t + 1} = \sqrt{4 (\sin^2 t + \cos^2 t) + 1} \\ &= \sqrt{4 \cdot 1 + 1} = \sqrt{5} \end{aligned}$$

Finally,

$$\begin{aligned} & \kappa(t) = \frac{\sqrt{5}}{(\sqrt{5})^3} = \frac{\sqrt{5}}{5\sqrt{5}} \\ &= \frac{1}{5} \end{aligned}$$

Conclusion: The curvature is constant, $\kappa = \frac{1}{5}$.

Torsion τ

Torsion measures the deviation of the curve from being planar.
 For a helix with constant slope, torsion is also constant and
 can be calculated via:

$$\tau(t) = \frac{(R'(t) \times R''(t)) \cdot R'''(t)}{|R'(t) \times R''(t)|^2}$$

Calculating $(R'''(t))$:

$$R'''(t) = \frac{d}{dt} R''(t) = \sin t \, \mathbf{i} - \cos t \, \mathbf{j} + 0 \, \mathbf{k}$$

Dot product:

$$\begin{aligned} & \left[(R'(t) \times R''(t)) \cdot R'''(t) = (2 \sin t \, \mathbf{i} - 2 \cos t \, \mathbf{j} + \mathbf{k}) \cdot (\sin t \, \mathbf{i} - \cos t \, \mathbf{j}) \right] \end{aligned}$$

Calculating:

$$\begin{aligned} & \left[\begin{aligned} &= 2 \sin t \cdot \sin t - 2 \cos t \cdot (-\cos t) + 0 \cdot 0 = \\ &2 \sin^2 t + 2 \cos^2 t = 2 (\sin^2 t + \cos^2 t) = 2 \end{aligned} \right] \end{aligned}$$

Magnitude squared:

$$\begin{aligned} & \left[|R'(t) \times R''(t)|^2 = (\sqrt{5})^2 = 5 \right] \end{aligned}$$

Thus:

$\tau(t)$

$$\tau(t) = \frac{2}{5} \approx 0.4$$

τ

Result: The torsion is constant, $\tau = \frac{2}{5}$.

Physical and Practical Significance

Motion Analysis

- The particle moves with a constant speed $\sqrt{5}$.
- It completes each revolution (circle in the xy -plane) every 2π units of t .
- Its vertical rise per revolution is:

\[

$$z(t + 2\pi) - z(t) = 2(t + 2\pi) - 2t = 4\pi$$

\]

[Suppose \$z\(t\) = 2t + 2\sin t\$ Represents The Position Of A Particle On A Helix Where \$z\$ Is The Height](#)

Suppose $z(t) = 2t + 2\sin t$ Represents The Position Of A Particle On A Helix Where z Is The Height

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