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When analyzing random points on a line segment, the concept of expectation plays a crucial role in understanding their average behavior. Specifically, if we select two points, X and Y , uniformly at random along a certain interval, we are often interested in the expected value of some function of these points—such as the distance between them, the sum, or other related measures. This article explores the mathematical foundation for calculating the expected values when two points are chosen uniformly on a segment, focusing on the classic case where the points are chosen independently and identically distributed (i.i.d.) from a uniform distribution.

Understanding Uniform Distribution and Random Point Selection

What Is a Uniform Distribution?

A uniform distribution over an interval $[a, b]$ is one of the simplest probability distributions. It assigns equal probability to all points within the interval, meaning that the likelihood of selecting any subinterval is proportional to its length. Mathematically, if X is uniformly distributed over $[a, b]$, then its probability density function (pdf) is:

$$f_X(x) = \frac{1}{b - a}, \quad \text{for } x \in [a, b]$$

and zero otherwise.

Selecting Points X and Y

When selecting two points, X and Y , independently from a uniform distribution over $[a, b]$, both are random variables with the same pdf. Since they are independent, their joint pdf is the product:

$$f_{X,Y}(x, y) = f_X(x) \times f_Y(y) = \frac{1}{(b - a)^2}$$

for all $(x, y) \in [a, b] \times [a, b]$.

Understanding the distribution of the two points sets the foundation for calculating various expected values, particularly the expected distance between X and Y , which is a common measure of interest.

Calculating the Expected Distance Between Two Uniformly Chosen Points

Formulating the Problem

Given that X and Y are independent uniform random variables over $[a, b]$, we are interested in:

$$E[|X - Y|]$$

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which measures the average distance between the two points.

Approach to Calculation

The expected value of the absolute difference can be calculated via the double integral:

$$\begin{aligned} E[|X - Y|] &= \int_a^b \int_a^b |x - y| \times f_{X,Y}(x, y) \, dx \, dy \end{aligned}$$

Since the joint pdf is uniform over the square $[(a, b) \times (a, b)]$:

$$\begin{aligned} E[|X - Y|] &= \frac{1}{(b - a)^2} \int_a^b \int_a^b |x - y| \, dx \, dy \end{aligned}$$

This integral can be simplified by exploiting symmetry.

Step-by-Step Calculation of the Expected Distance

Changing Variables for Symmetry

Because the integrand depends only on $|x - y|$, and the domain is symmetric, we can simplify the calculation by considering the distribution of the difference $(D = X - Y)$.

Distribution of the Difference $(D = X - Y)$

The difference of two independent uniform variables over $[a, b]$ has a known probability distribution:

- The support of (D) is $[-(b - a), (b - a)]$.
- The probability density function $(f_D(d))$ is:

$$\begin{aligned} f_D(d) &= \frac{b - a - |d|}{(b - a)^2} \end{aligned}$$

for $(d \in [-(b - a), b - a])$.

Expressing the Expectation in Terms of (D)

Since $(|X - Y| = |D|)$, the expected value becomes:

$$\begin{aligned} E[|X - Y|] &= E[|D|] = \int_{-(b - a)}^{b - a} |d| \times f_D(d) \, dd \end{aligned}$$

Plugging in $(f_D(d))$:

\]

$$E[|X - Y|] = \int_{-(b-a)}^{b-a} |d| \times \frac{b-a-|d|}{(b-a)^2} \, dd$$

By symmetry, this simplifies to:

$$E[|X - Y|] = 2 \int_0^{b-a} d \times \frac{b-a-d}{(b-a)^2} \, dd$$

Computing the Integral

Let $(L = b - a)$. Then,

$$E[|X - Y|] = \frac{2}{L^2} \int_0^L d(L-d) \, dd$$

which expands to:

$$\frac{2}{L^2} \int_0^L (dL - d^2) \, dd$$

Calculating the integral:

$$\int_0^L dL \, dd = L \times \frac{L^2}{2} = \frac{L^3}{2}$$

$$\int_0^L d^2 \, dd = \frac{L^3}{3}$$

Putting it together:

$$E[|X - Y|] = \frac{2}{L^2} \left(\frac{L^3}{2} - \frac{L^3}{3} \right) = \frac{2}{L^2} \times \left(\frac{3L^3 - 2L^3}{6} \right) = \frac{2}{L^2} \times \frac{L^3}{6} = \frac{L}{3}$$

Final Result

$$\boxed{E[|X - Y|] = \frac{b-a}{3}}$$

This elegant result indicates that, on average, two points chosen uniformly at random from an interval will be separated by one-third of the length of that interval.

Extending the Concept: Expected Values of Other Functions

Expected Sum of the Two Points

If instead of the difference, we are interested in the expected sum:

$$\mathbb{E}[X + Y]$$

since X and Y are independent and uniformly distributed:

$$\mathbb{E}[X + Y] = \mathbb{E}[X] + \mathbb{E}[Y] = \frac{a + b}{2} + \frac{a + b}{2} = a + b$$

Expected Product of the Two Points

Similarly, for the product:

$$\mathbb{E}[XY] = \mathbb{E}[X] \times \mathbb{E}[Y] = \left(\frac{a + b}{2}\right)^2$$

since the variables are independent.

Expected Minimum and Maximum

The expected minimum and maximum of the two points are also of interest:

- Expected Minimum:

$$\mathbb{E}[\min(X, Y)] = a + \frac{b - a}{3}$$

- Expected Maximum:

$$\mathbb{E}[\max(X, Y)] = b - \frac{b - a}{3}$$

These results follow from order statistic properties for uniform distributions.

Practical Applications and Real-World Scenarios

Random Sampling in Quality Control

Suppose a manufacturer samples two items from a production line, where the quality metric is uniformly distributed over a certain range. Knowing the expected difference helps in setting tolerances and understanding typical variations.

Geographic and Spatial Analysis

In geographic contexts, selecting random points along a linear feature (like a river or road), and understanding the expected distance between two points, informs planning and resource allocation.

Algorithm Design and Randomized Methods

Algorithms that rely on random sampling—such as in computational geometry—can benefit from expected value calculations to optimize performance and understand probabilistic behavior.

Summary and Key Takeaways

- When two points are selected uniformly at random over an interval $[a, b]$, the expected absolute difference (distance) between them is $\frac{b - a}{3}$.
- The derivation hinges on the distribution of the difference $(D = X - Y)$, which is triangular over $[-(b - a), b - a]$.
- The approach involves transforming the problem into calculating an integral over the distribution of (D) , simplifying via symmetry.
- Other expected values, such as the sum, product, minimum, and maximum, can be derived straightforwardly due to independence and uniformity.

Understanding these fundamental properties of uniform distributions and expectations not only enhances theoretical knowledge but also provides practical tools for statistical analysis, simulation, and decision-making in various fields.

Conclusion

The process of calculating the expected value of functions involving randomly chosen points from a uniform distribution is a cornerstone of probability theory. The specific case of two points selected uniformly from an interval demonstrates how symmetry and distribution properties lead to elegant and intuitive results—such as the average distance being one-third of the interval length. These principles extend to more complex scenarios and serve as foundational tools in statistical analysis, modeling, and applied mathematics.

Keywords: uniform distribution, expected value, random points, probability, statistical analysis, order statistics, integral calculus, distance expectation

Frequently Asked Questions

What is the significance of selecting points X and Y uniformly at random in geometric probability problems?

Selecting points uniformly at random ensures each point within a specified region has an equal probability of being chosen, allowing for unbiased calculation of expected values and probabilities related to their positions.

How do you interpret the expected value in the context of points X and Y chosen uniformly at random?

The expected value represents the average or mean value of a particular measurement (such as distance or angle) between points X and Y over numerous random selections, providing a central tendency for the distribution.

What is the typical approach to calculate the expected distance between two points selected uniformly in a square?

The common approach involves integrating the distance formula over the joint probability density functions of the points' coordinates, often using double integrals over the region's domain and then dividing by the total area.

Can the expected distance between two points uniformly chosen in a circle be expressed in a closed form?

Yes, the expected distance between two points uniformly selected in a circle has a known closed-form expression derived through geometric probability methods, involving integrals over the circle's area.

What factors influence the calculation of the expected value when selecting points according to a uniform distribution?

Factors include the shape and size of the region from which points are selected, the specific measurement being calculated (e.g., distance, angle), and the joint probability distribution of the points.

How does the choice of the region (e.g., square, circle, rectangle) affect the expected value calculations for points X and Y?

The shape and dimensions of the region determine the limits of integration and the probability density functions, significantly affecting the resulting expected values due to different geometric configurations.

Are there any known formulas or results for the expected value of the distance between two points chosen uniformly in common shapes?

Yes, for common shapes like squares and circles, there are well-established formulas and results in geometric probability literature that provide the expected distance without performing complex integrations each time.

Additional Resources

X and Y are two points that are selected according to a uniform distribution. Calculate the expected value of some function involving these points, such as the distance between them or their sum, is a fundamental question in probability theory and statistical analysis. This problem encapsulates the core ideas of randomness, expectation, and geometric probability, making it a rich subject for exploration across disciplines from mathematics and physics to computer science and engineering. In this article, we delve into the details of this problem, unpack its theoretical underpinnings, and analyze the expected outcomes of different scenarios involving uniformly distributed points.

Understanding the Foundations: The Uniform Distribution and Random Points

What Is a Uniform Distribution?

The uniform distribution is one of the simplest and most fundamental probability distributions. When a random variable is said to follow a uniform distribution over a certain interval, it implies that every point within that interval is equally likely to be chosen. Formally, if a point (X) is uniformly distributed over the interval $[a, b]$, then its probability density function (pdf) is:

$$f_X(x) = \frac{1}{b - a} \quad \text{for } x \in [a, b]$$

and zero elsewhere. The key property here is the uniformity—no part of the interval is favored over another, leading to a constant likelihood across the domain.

Selecting Points X and Y

In our context, we consider two points, (X) and (Y) , each independently and uniformly selected from a specified domain—commonly an interval $[a, b]$. Their independence means the joint probability distribution factors into the product of their individual distributions:

$$f_{X,Y}(x, y) = f_X(x) \times f_Y(y) = \frac{1}{(b - a)^2}$$

for $(x, y) \in [a, b] \times [a, b]$.

This setup lends itself to a wide array of problems—calculating the expected distance between the points, the expected sum, or other functions of (X) and (Y) . The symmetry and independence inherent in uniform distributions make these calculations manageable yet insightful.

Core Problem: Calculating the Expected Distance Between Two Uniformly Selected Points

Why Focus on Distance?

The distance between two points is a fundamental measure in geometry, physics, and computer science. It provides insights into spatial relationships, clustering, and randomness. When (X) and (Y) are chosen uniformly, the expected distance offers a baseline understanding of typical separation in a bounded domain.

Mathematical Formulation

Suppose (X) and (Y) are uniformly distributed over $([0, 1])$. The expected distance, $(E[|X - Y|])$, is given by:

$$E[|X - Y|] = \int_0^1 \int_0^1 |x - y| \times f_{X,Y}(x, y) \, dx \, dy$$

Since the joint pdf is constant (1) , the expression simplifies to:

$$E[|X - Y|] = \int_0^1 \int_0^1 |x - y| \, dx \, dy$$

This double integral can be evaluated directly, revealing the expected distance in a unit square.

Step-by-Step Calculation

1. Set Up the Integral:

$$E[|X - Y|] = \int_0^1 \int_0^1 |x - y| \, dx \, dy$$

2. Exploit Symmetry:

Since $(|x - y|)$ is symmetric in (x) and (y) , the integral over the square $([0, 1] \times [0, 1])$ can be simplified by considering the domain where $(x \geq y)$ and where $(x < y)$.

$$E[|X - Y|] = 2 \times \int_0^1 \int_0^x (x - y) \, dy \, dx$$

3. Compute the Inner Integral:

$$\int_0^x (x-y) \, dy = \int_0^x x \, dy - \int_0^x y \, dy, \quad dy = x \times y \Big|_0^x - \frac{y^2}{2} \Big|_0^x = x^2 - \frac{x^2}{2} = \frac{x^2}{2}$$

4. Compute the Outer Integral:

$$E[|X - Y|] = 2 \times \int_0^1 \frac{x^2}{2} \, dx = \int_0^1 x^2 \, dx = \frac{x^3}{3} \Big|_0^1 = \frac{1}{3}$$

Result:

$$\boxed{E[|X - Y|] = \frac{1}{3}}$$

This elegant result indicates that, on average, two points randomly chosen in a unit interval are separated by one-third of the interval length.

Extending to Different Domains and Distributions

Uniform Distribution Over Arbitrary Intervals

If the points are selected uniformly over $[a, b]$, the expected distance scales proportionally to the length of the interval:

$$E[|X - Y|] = \frac{b - a}{3}$$

This follows from the linear scaling property of the uniform distribution. The derivation remains similar, with integrals adjusted for the interval $[a, b]$:

$$X, Y \sim \text{Uniform}(a, b)$$

and the expected distance becomes:

$$E[|X - Y|] = \frac{b - a}{3}$$

Implication: The average separation between two randomly chosen points increases linearly with the size of the domain.

Non-Uniform Distributions

While the uniform distribution provides a straightforward baseline, many real-world scenarios involve non-uniform distributions, such as normal, exponential, or beta distributions. Calculating the expected distance in these cases becomes more complex and often requires numerical methods or simulation.

For example, if (X) and (Y) are normally distributed with mean (μ) and variance (σ^2) , the expected absolute difference involves the properties of the folded normal distribution, and the calculation hinges on the distribution's moments.

Applications and Significance of the Expected Value Calculations

In Computer Science: Random Sampling and Algorithm Analysis

Understanding the expected distance between randomly selected points is vital in algorithms that rely on random sampling, such as randomized algorithms in computational geometry, clustering, or nearest-neighbor searches. It provides a benchmark for expected performance and efficiency.

In Statistical Physics and Material Science

The average separation between particles or defects modeled as uniformly distributed points influences material properties like strength, conductivity, and diffusion rates. These calculations help in modeling and predicting material behavior.

In Ecology and Geography

Modeling the expected distances between randomly located individuals or features (like trees, animals, or resource patches) informs ecological theories and spatial planning.

In Telecommunications and Network Design

Randomly placing nodes in a domain and understanding their expected distances guides the design of efficient networks, signal coverage, and resource allocation.

Advanced Topics and Considerations

Higher Dimensions

The principles extend naturally to higher-dimensional spaces. For example, in two dimensions, uniformly distributed points over a square or circle have different expected distances, often requiring more sophisticated geometric probability calculations.

In 2D:

$$E[\text{distance}] \text{ between two points in a unit square} \approx 0.5214$$

In 3D or higher, these values can be computed using integral geometry or Monte Carlo simulations.

Correlated or Dependent Points

When points are not independent or are constrained by certain relationships, the expected distances or other functions become more intricate to compute, often involving joint distributions with dependencies.

Impact of Domain Shape and Boundary Effects

The shape of the domain (rectangle, circle, irregular polygon) influences the expected values. Boundary effects often reduce the average distances near the edges, which must be accounted for in precise modeling.

Conclusion: The Power of Expectation in Random Spatial Analysis

The calculation of the expected value of functions involving randomly selected points—such as the distance between them—demonstrates the elegance and utility of probability theory. Rather than relying solely on intuition, mathematical derivations provide precise benchmarks that inform practical decision-making across diverse fields. The fundamental result that the expected distance between two points uniformly chosen in $[0,1]$ is $1/3$ exemplifies how simple distributions can yield surprisingly neat solutions.

Understanding these principles empowers researchers and practitioners to model, analyze, and optimize systems characterized by randomness and spatial relationships. Whether in designing algorithms, predicting physical phenomena, or planning spatial layouts, the insights derived

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