

The Network Is Designed Using The Network Address 200.100.100.0 Which Then Is Sub-netted Using 3-bits

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Designing a network efficiently requires careful planning of IP addressing and subnetting to optimize resource allocation, improve security, and enhance network performance. In this article, we explore the process of designing a network based on the IP address 200.100.100.0, which is then subnetted using 3 bits. Understanding how subnetting works in this context is essential for network administrators, engineers, and IT professionals aiming to create scalable and manageable networks.

Understanding the Basics of IP Addressing and Subnetting

IPv4 Addressing Overview

An IPv4 address is a 32-bit number divided into four octets (8 bits each), expressed in decimal form separated by periods. For example, 200.100.100.0 consists of four octets:

- 200
- 100
- 100
- 0

These addresses are classified into classes (A, B, C, D, E), with Class C being most common for small to medium-sized networks. The address 200.100.100.0 belongs to Class C, which by default uses a subnet mask of 255.255.255.0.

Subnetting: Why Is It Important?

Subnetting divides a large network into smaller, more manageable sections called subnets. Benefits include:

- Improved security by isolating network segments
- Better traffic management and reduced congestion
- Efficient IP address utilization
- Simplified network administration

In our case, subnetting involves borrowing bits from the host portion of the IP address to create subnets, which is precisely what we will analyze when using 3 bits for subnetting.

Initial Network Address and Class Details

The network address 200.100.100.0 is a Class C address:

- Default subnet mask: 255.255.255.0 (/24)
- Network portion: first 24 bits
- Host portion: last 8 bits

The goal is to subnet this address by borrowing 3 bits from the host portion, which will alter the default subnet mask and create multiple subnets.

Subnetting Using 3 Bits: Step-by-Step Approach

1. Determine the New Subnet Mask

Starting with the default mask of 255.255.255.0 (/24):

- Borrow 3 bits from the host portion (the last octet)
- This modifies the subnet mask as follows:

Binary representation of the last octet:

Original: 11111111 (255)

Borrowing 3 bits:

- Network bits: $24 + 3 = 27$ bits
- Host bits: remaining 5 bits

Subnet mask in decimal:

- First three bits borrowed: 11100000
- Corresponding decimal: $128 + 64 + 32 = 224$

Therefore, the new subnet mask:

255.255.255.224 (/27)

2. Calculate the Number of Subnets and Hosts per Subnet

Number of bits borrowed: 3

- Total subnets = $2^3 = 8$
- Hosts per subnet = $2^5 - 2 = 32 - 2 = 30$ (subtracting network and broadcast addresses)

3. Identify the Subnet Ranges

Each subnet has an increment of 32 in the last octet, starting from 0:

Subnet Number	Subnet Address	Range of Usable IPs	Broadcast Address
---	---	---	---
0	200.100.100.0	200.100.100.1 – 200.100.100.30	200.100.100.31
1	200.100.100.32	200.100.100.33 – 200.100.100.62	200.100.100.63
2	200.100.100.64	200.100.100.65 – 200.100.100.94	200.100.100.95
3	200.100.100.96	200.100.100.97 – 200.100.100.126	200.100.100.127
4	200.100.100.128	200.100.100.129 – 200.100.100.158	200.100.100.159
5	200.100.100.160	200.100.100.161 – 200.100.100.190	200.100.100.191
6	200.100.100.192	200.100.100.193 – 200.100.100.222	200.100.100.223
7	200.100.100.224	200.100.100.225 – 200.100.100.254	200.100.100.255

Note: The first address in each subnet is the network address, and the last address is the broadcast address.

Practical Implications of the Subnetting Scheme

Efficient IP Allocation

With 8 subnets and 30 usable hosts each, this setup allows for:

- Segmenting different departments or services within an organization
- Managing network traffic more effectively
- Limiting broadcast domains

Scalability and Future Growth

The network design provides room for expansion:

- Additional subnets can be created by further subnetting if needed
- Each subnet supports up to 30 hosts, suitable for small to medium-sized groups

Security Considerations

Subnetting enhances security by isolating sensitive data:

- Different subnets can have tailored security policies
- Limiting broadcast traffic reduces potential attack surfaces

Configuring Network Devices Based on Subnetting

Routing Considerations

Routing between subnets requires:

- Static routes configured on routers for each subnet
- Potential use of dynamic routing protocols if the network scales further

Assigning IP Addresses

For each subnet, assign IP addresses:

- Network address (e.g., 200.100.100.0 for subnet 0)
- Usable host addresses (e.g., 200.100.100.1 to 200.100.100.30)
- Broadcast address (e.g., 200.100.100.31)

Device Configuration

Ensure each device:

- Has the correct IP address within its subnet range
- Uses the correct subnet mask (/27)
- Has the default gateway set to the subnet's network address

Advanced Subnetting Techniques and Considerations

Variable Length Subnet Masking (VLSM)

While this example uses uniform subnet sizes, VLSM allows for more efficient IP address utilization by assigning different subnet masks based on specific needs.

Subnet Planning and Documentation

Proper documentation is essential:

- Maintain subnet maps
- Keep records of IP allocations
- Plan for future expansion

Tools for Subnet Planning

Various tools assist in subnet planning:

- Subnet calculators
- Network design software
- IP address management (IPAM) tools

Conclusion

Designing a network using the address 200.100.100.0 and subnetting with 3 bits provides a structured approach to dividing the network into 8 manageable subnets, each supporting up to 30 hosts. This method balances efficient IP utilization with simplicity, making it ideal for organizations seeking scalable and secure network infrastructure. Proper understanding of subnetting principles, combined with careful planning and configuration, ensures a robust network capable of supporting current needs and future growth.

Summary of Key Points:

- The network address 200.100.100.0 is a Class C network
- Borrowing 3 bits from the host bits increases subnet count to 8
- Subnet mask becomes 255.255.255.224 (/27)
- Each subnet supports 30 hosts
- Subnets are spaced every 32 addresses in the last octet
- Proper IP management and routing are essential for optimal network performance

By mastering subnetting with techniques like the one outlined here, network professionals can create efficient, scalable, and secure networks tailored to their organizational needs.

Frequently Asked Questions

What is the purpose of subnetting the network 200.100.100.0 using 3 bits?

Subnetting with 3 bits allows the division of the original network into smaller subnetworks, improving network management, security, and efficient IP address utilization.

How many subnets can be created by subnetting 200.100.100.0 with 3 bits?

Using 3 bits for subnetting, you can create $2^3 = 8$ subnets.

What is the new subnet mask after subnetting 200.100.100.0 with 3 bits?

The original class B default mask is 255.255.0.0. Adding 3 bits for subnetting results in a mask of 255.255.224.0.

How many host addresses are available in each subnet created by this subnetting?

Each subnet can have $2^{(16 - 3)} - 2 = 8190$ usable host addresses, assuming a Class B network with 16 bits for host addresses.

What are the subnet addresses generated from 200.100.100.0 using 3 bits?

The subnets are 200.100.0.0, 200.100.32.0, 200.100.64.0, 200.100.96.0, 200.100.128.0, 200.100.160.0, 200.100.192.0, and 200.100.224.0.

Why is it beneficial to subnet using 3 bits in this network?

Subnetting with 3 bits provides a good balance between the number of subnets and available hosts, allowing efficient network segmentation without wasting IP addresses.

What is the range of IP addresses in the first subnet 200.100.0.0/19?

The first subnet ranges from 200.100.0.1 to 200.100.31.254, with network address 200.100.0.0 and broadcast address 200.100.31.255.

How does subnetting impact network security in the 200.100.100.0 network?

Subnetting isolates different parts of the network, reducing broadcast domains and limiting access, thereby enhancing overall security.

Can the subnetting approach used here be applied to IPv6 networks?

No, IPv6 uses a different addressing and subnetting scheme; the method described is specific to IPv4

networks like 200.100.100.0.

Additional Resources

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Introduction to Network Design and Subnetting

In the realm of IP networking, designing an efficient and scalable network requires a thorough understanding of IP address classes, subnetting techniques, and how to optimize address space utilization. The network address 200.100.100.0 is a Class C network, which by default provides 256 IP addresses (from 200.100.100.0 to 200.100.100.255). To accommodate specific network requirements such as segmentation, security, or performance, subnetting becomes essential.

This review focuses on the process of subnetting the network 200.100.100.0 by borrowing 3 bits from the host portion to create subnets. This approach allows network administrators to divide a single Class C network into smaller, manageable sub-networks while optimizing address utilization.

Understanding the Basics of IP Address Classes and Subnetting

IP Address Classes Overview

Before diving into subnetting, it's vital to understand the classful structure of IPv4 addresses:

- Class A: 0.0.0.0 to 127.255.255.255 (Default mask: 255.0.0.0)
- Class B: 128.0.0.0 to 191.255.255.255 (Default mask: 255.255.0.0)
- Class C: 192.0.0.0 to 223.255.255.255 (Default mask: 255.255.255.0)

Since 200.100.100.0 falls within the Class C range, its default subnet mask is 255.255.255.0.

Subnetting Fundamentals

Subnetting involves dividing a larger network into smaller sub-networks (subnets). This is achieved by borrowing bits from the host portion of the address to extend the network prefix.

Key concepts:

- Subnet mask: Determines the division between network and host bits.
- Borrowed bits: Bits taken from the host portion to create subnets.
- Subnet bits: Bits used to identify individual subnets.
- Host bits: Remaining bits used for host addresses within each subnet.
- Number of subnets: $2^{\text{number of borrowed bits}}$
- Number of hosts per subnet: $2^{\text{number of host bits}} - 2$ (subtracting network and broadcast addresses).

Applying 3-Bit Subnetting to 200.100.100.0

Default Address and Mask

- Network address: 200.100.100.0
- Default mask: 255.255.255.0 (or /24)

This default mask provides:

- 1 network
- 254 usable host addresses (from 200.100.100.1 to 200.100.100.254)
- 1 network address (200.100.100.0)
- 1 broadcast address (200.100.100.255)

Borrowing 3 Bits for Subnetting

By borrowing 3 bits from the host portion:

- New subnet mask: $255.255.255.0 + 3 \text{ bits} = 255.255.255.0 + 0.0.0.7$ (since each bit adds to the mask)

In binary:

- Original host bits: 8 bits (last octet)
- Borrowed bits: 3 bits
- Remaining host bits: 5 bits

Expressed as:

Bits	8	7	6	5	4	3	2	1	0
Content	Network	Subnet	Subnet	Subnet	Host	Host	Host	Host	Host

Subnet mask in dotted decimal:

- Borrowing 3 bits: 11100000 (binary)
- Decimal: 224

Hence, the new subnet mask: 255.255.255.224 (/27)

Calculating the Number of Subnets and Hosts

Number of Subnets

- Borrowed bits: 3
- Number of subnets: $2^3 = 8$

This means the network will be divided into 8 subnets.

Number of Hosts per Subnet

- Remaining host bits: 5

- Hosts per subnet: $25 - 2 = 32 - 2 = 30$

Each subnet will have 30 usable IP addresses (excluding network and broadcast addresses).

Subnetting Details and Address Range Breakdown

Subnet Increments

- The increment for the subnet portion (the last 3 bits borrowed) is determined by the value of the subnet mask's last octet:

- 224 in decimal corresponds to binary 11100000

- The block size (increment) is 32 (since $256 - 224 = 32$)

- Subnets are created at:

- 200.100.100.0
- 200.100.100.32
- 200.100.100.64
- 200.100.100.96
- 200.100.100.128
- 200.100.100.160
- 200.100.100.192
- 200.100.100.224

Subnet Address Ranges

Subnet Number	Network Address	Usable IP Range	Broadcast Address
1	200.100.100.0	200.100.100.1 - 200.100.100.30	200.100.100.31
2	200.100.100.32	200.100.100.33 - 200.100.100.62	200.100.100.63
3	200.100.100.64	200.100.100.65 - 200.100.100.94	200.100.100.95
4	200.100.100.96	200.100.100.97 - 200.100.100.126	200.100.100.127
5	200.100.100.128	200.100.100.129 - 200.100.100.158	200.100.100.159
6	200.100.100.160	200.100.100.161 - 200.100.100.190	200.100.100.191
7	200.100.100.192	200.100.100.193 - 200.100.100.222	200.100.100.223
8	200.100.100.224	200.100.100.225 - 200.100.100.254	200.100.100.255

Practical Implications of Subnetting with 3 Bits

Network Segmentation and Management

- Subnetting enables organizations to segment their network logically.
- Each subnet can be assigned to different departments, offices, or services.
- Facilitates easier management, monitoring, and troubleshooting.

Enhanced Security

- Segmentation limits broadcast domains.
- Sensitive data can be isolated within specific subnets.

- Security policies can be applied at the subnet level.

Optimized Address Space Usage

- Avoids wastage of IP addresses by creating appropriately sized subnets.
- Supports scalability: additional subnets can be created by further subnetting if needed.

Routing Efficiency

- Smaller broadcast domains improve network performance.
- Routing tables become more efficient with fewer routes to manage.

Advanced Considerations in Subnetting

Designing for Future Growth

- While 8 subnets provide flexibility, organizations should consider future expansion.
- If more than 8 subnets are anticipated, further subnetting (using more bits) might be necessary.

VLSM (Variable Length Subnet Masking)

- Allows for creating subnets of different sizes within the same network.

- Useful when some subnets require more hosts than others.

Address Planning Best Practices

- Maintain a clear subnetting plan.
- Document subnet ranges, broadcast addresses, and gateway addresses.
- Avoid overlapping subnets to prevent routing conflicts.

Summary and Final Thoughts

In conclusion, subnetting the network 200.100.100.0 using 3 bits results in:

- 8 subnets with each subnet having 30

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