

***(a) How Many 128k * 16 Ram Chips Are Needed To Provide A Memory Capacity Of 2 Mb?(b) How Many Address**

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Understanding RAM Chip Specifications and Memory Requirements

When designing or upgrading computer memory systems, understanding the specifications of RAM chips and their capacity is essential. In this article, we will explore how to determine the number of 128k 16 RAM chips required to achieve a total memory capacity of 2 megabits (Mb). Additionally, we will analyze how many address lines are needed to access such memory, providing a comprehensive guide suitable for students, engineers, and hobbyists alike.

Fundamentals of RAM Chip Specifications

Before diving into calculations, it's crucial to understand the specifications provided:

- 128k: This indicates the number of addressable units in the memory chip, where 1k = 1024 units. Hence, $128k = 128 \times 1024 = 131,072$ address locations.
- 16: This refers to the data width of each addressable unit, meaning each address points to 16 bits (or 2 bytes) of data.

Key Points:

- Each chip has 128k addresses.
- Each address stores 16 bits of data.
- Total memory per chip in bits = number of addresses bits per address = $131,072 \times 16$ bits.

Calculating the Total Memory Capacity of a Single RAM Chip

To determine how much memory one chip provides, multiply the number of address locations by the data width:

- Number of addresses per chip = $128k = 131,072$
- Bits per address = 16 bits

Memory per chip in bits:

$$\text{Memory per chip} = 131,072 \times 16 = 2,097,152 \text{ bits}$$

Convert bits to bytes:

$$\text{Memory per chip in bytes} = \frac{2,097,152}{8} = 262,144 \text{ bytes}$$

which is equivalent to:

$$262,144 \text{ bytes} = 256 \text{ KB}$$

Therefore, each 128k 16 RAM chip provides 256 KB of memory.

(a) How Many 128k 16 RAM Chips Are Needed for 2 Mb?

Step 1: Convert total required memory to bits

Given total required memory is 2 megabits:

$$2 \text{ Mb} = 2 \times 1,048,576 \text{ bits} = 2,097,152 \text{ bits}$$

Note: 1 Megabit (Mb) = 1,048,576 bits (since 1 megabit = 2^{20} bits).

Step 2: Determine how many chips are needed

Since each chip provides 2,097,152 bits:

$$\text{Number of chips} = \frac{\text{Total required bits}}{\text{Bits per chip}} = \frac{2,097,152}{2,097,152} = 1$$

Result:

Only 1 chip is needed to provide 2 Mb of memory.

However, in practical scenarios, memory sizes are often in megabytes (MB) rather than megabits. For clarity:

- 1 MB = 8 megabits (Mb)

Thus,

- 2 Mb = 0.25 MB (or 256 KB)

which aligns with each chip providing 256 KB.

Conclusion:

- To achieve 2 megabits (or 256 KB), only 1 128k 16 RAM chip is needed.

(b) How Many Address Lines Are Needed to Access 2 Mb of Memory?

Step 1: Understand the number of address lines

The number of address lines determines how many unique memory locations can be accessed:

$$\text{Number of addresses} = 2^{\text{Number of address lines}}$$

Step 2: Calculate total addressable locations

Total memory in bits: 2,097,152 bits

- Data width per address: 16 bits

Number of addressable locations:

$$\text{Number of addresses} = \frac{\text{Total bits}}{\text{Bits per address}} = \frac{2,097,152}{16} = 131,072$$

which matches the number of addresses per one RAM chip.

Step 3: Determine the number of address lines

$$2^n = 131,072$$

Take the logarithm base 2:

$$n = \log_2 131,072$$

Recall:

$$2^{17} = 131,072$$

Thus,

$$n = 17$$

Result:

To address 2 Mb of memory, 17 address lines are required.

Summary of Key Points

- Each 128k 16 RAM chip provides 256 KB (or 2,097,152 bits) of storage.
- To achieve 2 megabits (Mb) of memory, only 1 such RAM chip is needed.

- The number of address lines needed to access 2 Mb of memory, given the data width, is 17.

Additional Considerations in Memory Design

While the calculations above assume ideal conditions, practical memory design involves additional factors:

- Memory Organization: Often, multiple chips are combined to increase capacity or bandwidth.
- Address Decoding: Using address lines to select specific chips or memory banks.
- Data Bus Width: Depending on system requirements, data width may vary, affecting how memory chips are interfaced.
- Power and Signal Integrity: Larger memory systems require careful design considerations to maintain performance.

Conclusion

Understanding how to determine the number of RAM chips required for a specific memory capacity is fundamental in computer architecture and embedded system design. By analyzing chip specifications and applying basic logarithmic calculations, engineers and students can efficiently plan memory configurations. For the specific case of 128k 16 RAM chips and a target of 2 Mb, only a single chip is necessary, and 17 address lines will uniquely identify each memory location within that capacity. This knowledge underpins effective hardware design, ensuring systems meet performance and capacity requirements efficiently.

Frequently Asked Questions

How many 128k x 16 RAM chips are needed to achieve a total memory capacity of 2 MB?

To determine the number of chips, first convert 2 MB to kilobytes: $2 \text{ MB} = 2048 \text{ KB}$. Each chip provides 128 KB (since 128k x 16 means 128K addresses, each 16 bits, totaling 128 KB). Number of chips required = $2048 \text{ KB} / 128 \text{ KB} = 16$ chips.

What is the total memory capacity in bytes for one 128k x 16 RAM chip?

One 128k x 16 RAM chip has 128K addresses, each storing 16 bits (2 bytes). Total memory = $128\text{K} \times 2 \text{ bytes} = 256 \text{ KB}$ or 262,144 bytes.

How do you calculate the number of address lines needed for

a 2 MB memory system?

Since $1 \text{ MB} = 2^{20} \text{ bytes}$, $2 \text{ MB} = 2 \times 2^{20} = 2^{21} \text{ bytes}$. Therefore, the number of address lines needed = 21, because 2^{21} addresses are required to access 2 MB.

What is the significance of the '128k' and '16' in the RAM chip specification?

'128k' indicates the number of addressable locations (128,000 addresses), and '16' signifies the width of each data word in bits. Together, they specify the chip's capacity and organization.

How many address lines are required to address a single 128k x 16 RAM chip?

Since the chip has 128K addresses, the number of address lines needed = $\log_2(128K) = 17 \text{ bits}$.

What is the total number of address lines needed to address 2 MB of memory using multiple RAM chips?

To address 2 MB (2^{21} bytes), a total of 21 address lines are required, regardless of the number of chips used.

How do you determine the number of chips needed for a 2 MB memory system with 128k x 16 RAM chips?

Since each chip provides 128 KB, and $2 \text{ MB} = 2048 \text{ KB}$, number of chips = $2048 \text{ KB} / 128 \text{ KB} = 16$ chips.

What is the total data width when using 16 RAM chips each with 16 bits, to build a larger memory?

If 16 chips each provide 16 bits, connecting them in parallel increases data width to $16 \times 16 \text{ bits} = 256 \text{ bits}$.

Can a 128k x 16 RAM chip be used directly to build a 2 MB memory, and how?

Yes, by connecting 16 such chips in parallel, each providing 128 KB, the total capacity becomes $16 \times 128 \text{ KB} = 2048 \text{ KB} = 2 \text{ MB}$.

What is the address bus size needed for a system with 2 MB memory made from 128k x 16 RAM chips?

A 21-bit address bus is needed to address 2 MB of memory, since 2^{21} addresses are required.

Additional Resources

(a) How Many 128k 16 Ram Chips Are Needed To Provide A Memory Capacity Of 2 Mb?(b) How Many Address

Introduction

In the realm of computer hardware design, understanding how to assemble memory modules that meet specific capacity requirements is fundamental. Whether designing a new system or troubleshooting existing configurations, knowing how to calculate the number of memory chips needed to reach a target memory size is crucial. This article delves into two core questions: first, how many 128k x 16 RAM chips are necessary to achieve a total memory capacity of 2 megabits (Mb), and second, how many address lines are required to access such memory. Through detailed explanations and step-by-step calculations, we aim to provide clarity on these key concepts for students, engineers, and enthusiasts alike.

Understanding Memory Specifications

Before tackling the specific questions, it's essential to understand what the given specifications mean.

What Does 128k x 16 Mean?

- 128k: Represents the number of addresses or locations in memory. Here, "k" typically denotes 1024, so 128k equals $128 \times 1024 = 131,072$ addresses.
- x 16: Indicates that each address holds 16 bits of data, i.e., each memory cell is 16 bits wide (which is 2 bytes).

Total Memory Capacity in Bits and Bytes

- Each chip contains 128k addresses, each with 16 bits.
- Total bits per chip = number of addresses $\times$ bits per address
- Total bytes per chip = total bits / 8 (since 8 bits = 1 byte)

Part A: Calculating the Number of RAM Chips for 2 Megabits

Step 1: Convert the Target Capacity to Bits

The goal is to have a total memory capacity of 2 megabits (Mb).

- 1 megabit (Mb) = 1,048,576 bits (since 1 Mb = 1024×1024 bits)
- Therefore, 2 Mb = $2 \times 1,048,576 = 2,097,152$ bits

Step 2: Find the Capacity of One RAM Chip

- Each chip has 128k addresses:
- 128k = 131,072 addresses
- Each address stores 16 bits:

- Total bits per chip = 131,072 addresses × 16 bits = 2,097,152 bits

Step 3: Determine How Many Chips Are Needed

- Total capacity required: 2,097,152 bits
- Capacity per chip: 2,097,152 bits

Since one chip's capacity matches exactly the total capacity needed:

Number of chips needed = Total capacity / Capacity per chip = 2,097,152 bits / 2,097,152 bits = 1

Conclusion: Only one 128k x 16 RAM chip is needed to provide a total memory capacity of 2 megabits.

Part B: How Many Address Lines Are Required?

Understanding Address Lines

Address lines are used to select specific memory locations within a chip or memory module.

- The number of address lines (A) required to address N locations is given by:

$$2^A \geq N$$

- Where:
- (A) = number of address lines
- (N) = number of addressable locations

Step 1: Determine the Number of Addresses

- Each chip has 128k addresses:

$$128k = 128 \times 1024 = 131,072$$

- Therefore, the number of addresses per chip is 131,072.

Step 2: Calculate the Number of Address Lines

- Find (A) such that:

$$2^A \geq 131,072$$

- Recognize that:

$$\backslash[\\ 2^{\{17\}} = 131,072 \\ \backslash]$$

- Hence, 17 address lines are sufficient to access all addresses within a single chip.

Final Answer:

To address all memory locations within a 128k x 16 RAM chip, 17 address lines are required.

Additional Considerations

Address Decoding and Chip Selection

When multiple chips are used to expand total memory, additional address lines (or chip select lines) are needed to determine which chip is active at any given time.

Memory Organization

In practice, designers often organize memory modules in various configurations—such as stacking chips or sharing address lines—to optimize for speed, cost, and space.

Data Bus Width

The data bus width (16 bits in this case) determines how much data can be transferred simultaneously. When combining multiple chips, their data widths can be combined to form wider data buses.

Summary of Key Results

Question	Result
How many 128k x 16 RAM chips are needed for 2 Mb?	1 chip
How many address lines are needed per chip?	17 address lines

Final Thoughts

Understanding the relationship between memory specifications and hardware configurations is vital for designing efficient and effective computer systems. In this case, a single 128k x 16 RAM chip suffices to reach 2 megabits of capacity. Moreover, recognizing that 17 address lines are necessary to access all addresses within a chip emphasizes the importance of proper address decoding in hardware design.

As technology advances, memory architectures become more complex, but the fundamental principles illustrated here—calculating capacity, address lines, and chip organization—remain

foundational. Whether you're a student learning the basics or an engineer working on system design, mastering these concepts provides a solid foundation for exploring more advanced topics in digital electronics and computer architecture.

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