

# A. Calculate The Angular Acceleration Of The Merry-go-round When No One Is On Board. The Mass Is 60kg,

## Understanding the Dynamics of a Merry-Go-Round: Calculating Angular Acceleration

**A. Calculate The Angular Acceleration Of The Merry-go-round When No One Is On Board. The Mass Is 60kg,** is a fundamental physics problem that involves understanding rotational motion and the principles of physics related to torque, moment of inertia, and angular acceleration. In this article, we will delve into the physics concepts necessary to solve this problem, explore the step-by-step calculation process, and discuss the factors that influence the merry-go-round's angular acceleration when it is unoccupied.

## Fundamentals of Rotational Motion and Angular Acceleration

Before we approach the calculation, it's essential to understand the key physics concepts involved.

### What Is Angular Acceleration?

Angular acceleration, denoted by the Greek letter alpha ( $\alpha$ ), refers to the rate at which an object's angular velocity changes with time. It is a measure of how quickly the rotation speed of an object increases or decreases.

Mathematically, it is expressed as:

$$\alpha = \frac{\Delta \omega}{\Delta t}$$

where:

- $\Delta \omega$  is the change in angular velocity,
- $\Delta t$  is the change in time.

In the context of a merry-go-round, angular acceleration determines how quickly it starts spinning or slows down.

# Role of Torque and Moment of Inertia

The rotational equivalent of Newton's second law connects torque ( $\tau$ ), moment of inertia ( $I$ ), and angular acceleration:

$$\tau = I \alpha$$

- Torque ( $\tau$ ): The rotational force applied to the merry-go-round, often generated by a motor or external force.
- Moment of Inertia ( $I$ ): The rotational inertia of the object, which depends on its mass distribution.

Understanding these relationships is vital for calculating angular acceleration, especially when external forces or torques are involved.

## Determining the Moment of Inertia of the Merry-Go-Round

The moment of inertia is a crucial factor in calculating angular acceleration. For a merry-go-round, which is generally modeled as a solid disc or a ring, the formula varies depending on its shape.

### Modeling the Merry-Go-Round as a Solid Disc

Assuming the merry-go-round is a solid disc with radius  $r$ , the moment of inertia is:

$$I = \frac{1}{2} M R^2$$

where:

- $M$  is the total mass of the merry-go-round,
- $R$  is its radius.

If the merry-go-round is modeled as a ring (hollow cylinder), the formula becomes:

$$I = M R^2$$

The choice depends on the actual structure, but for simplicity, we'll assume a solid disc unless specified otherwise.

## Calculating $I$ for the Merry-Go-Round

Given:

- Mass ( $M = 60\text{ kg}$ ),
- Radius ( $R$ ) (assumed or provided).

Suppose the radius ( $R$ ) of the merry-go-round is 2 meters (a typical size). Then:

$$I = \frac{1}{2} \times 60\text{ kg} \times (2\text{ m})^2 = 0.5 \times 60 \times 4 = 120\text{ kg} \cdot \text{m}^2$$

This value will be used in subsequent calculations.

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Note: If the actual radius differs, replace 2 meters with the actual measurement for accurate results.

## Calculating the Angular Acceleration When No One Is On Board

The problem specifies calculating the angular acceleration of the merry-go-round when no one is onboard, with a mass of 60kg, and implicitly, the applied torque or force is known or can be inferred.

## Understanding the External Forces or Torques Involved

In many practical scenarios, the merry-go-round is set into motion by applying a torque via a motor or manual force. When no one is on board, the primary factors affecting angular acceleration include:

- The torque applied to initiate rotation.
- Frictional forces opposing motion.
- Air resistance (often negligible at low speeds).

Suppose the merry-go-round is being spun by a motor that applies a known torque ( $\tau$ ). For the calculation, assume the torque is provided or can be calculated based on the power supplied.

## Calculating the Torque Applied

If the motor provides a torque (say,  $\tau = 10 \text{ Nm}$ ), then the angular acceleration is:

$$\alpha = \frac{\tau}{I}$$

Using the earlier calculated moment of inertia:

$$\alpha = \frac{10 \text{ Nm}}{120 \text{ kg} \cdot \text{m}^2} = 0.0833 \text{ rad/sec}^2$$

This indicates the merry-go-round's angular velocity increases at a rate of 0.0833 radians per second squared when no one is on board, under these torque conditions.

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Note: If the torque isn't specified, it can be derived from the power input or other parameters.

## Factors Influencing Angular Acceleration of the Merry-Go-Round

While the calculation above is straightforward, real-world applications involve several factors that influence the actual angular acceleration.

### Frictional Resistance

Friction in the bearings and air resistance oppose the rotation, reducing the net torque and thus affecting angular acceleration. To account for this:

- Estimate the frictional torque ( $\tau_f$ ),
- Subtract it from the applied torque to find the net torque:

$$\tau_{\text{net}} = \tau_{\text{applied}} - \tau_f$$

- Then, recalculate  $\alpha$  using the net torque.

### Mass Distribution and Structural Factors

The actual distribution of mass affects the moment of inertia. For example:

- If additional mass is added to the rim,  $(I)$  increases.
- If the mass is unevenly distributed, calculations become more complex.

## External Forces and Power Sources

The type of motor or manual force, the power supplied, and the method of application influence the torque and consequently the angular acceleration.

## Summary of the Calculation Process

To summarize, calculating the angular acceleration involves:

1. Identifying the moment of inertia  $(I)$  based on the shape and mass distribution.
2. Determining or estimating the applied torque  $(\tau)$ .
3. Calculating the net torque after accounting for resistive forces.
4. Applying the rotational form of Newton's second law:

$$\alpha = \frac{\tau_{\text{net}}}{I}$$

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In conclusion, for a merry-go-round with a mass of 60kg modeled as a solid disc with a radius of 2 meters, and assuming a torque of 10 Nm is applied without any additional resistance, the angular acceleration is approximately 0.0833 rad/sec<sup>2</sup>. Adjustments to the torque or inclusion of resistive forces will modify this value accordingly.

## Final Remarks and Practical Applications

Understanding how to calculate the angular acceleration of a merry-go-round has practical applications in designing amusement park rides, engineering rotating machinery, and studying rotational dynamics in physics education. Precise calculations ensure safety and optimal performance, especially when considering factors such as mass distribution, friction, and external torque.

By mastering the principles outlined above, engineers and physicists can accurately predict the behavior of rotating systems, enhance their designs, and ensure safe operation under various conditions.

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Additional Tips for Accurate Calculations:

- Always measure the actual radius and mass distribution.
- Account for resistive forces like friction and air resistance.
- Use precise torque values provided by motors or applied forces.
- Consider dynamic factors if the merry-go-round accelerates or decelerates over time.

Engaging with these concepts deepens understanding of rotational motion and enhances problem-solving skills in physics and engineering contexts.

## **Frequently Asked Questions**

### **What is the main formula used to calculate the angular acceleration of the merry-go-round when no one is on board?**

The main formula is  $\alpha = \tau / I$ , where  $\alpha$  is angular acceleration,  $\tau$  is the net torque, and  $I$  is the moment of inertia of the merry-go-round.

### **How do you determine the moment of inertia (I) for a solid circular merry-go-round?**

For a solid disk,  $I = (1/2) M R^2$ , where  $M$  is the mass and  $R$  is the radius of the merry-go-round.

### **What additional information is needed to calculate the angular acceleration of the merry-go-round?**

You need to know the applied torque (such as from friction or an external force) and the radius of the merry-go-round to find the moment of inertia.

### **If no external torque is applied, what will be the angular acceleration of the merry-go-round?**

The angular acceleration will be zero because there is no net torque acting on the system.

### **How does the mass of the merry-go-round influence its angular acceleration?**

A higher mass increases the moment of inertia, which can decrease angular acceleration for a given torque.

### **Can the angular acceleration be calculated if the merry-go-round is initially at rest and no external forces act on**

**it?**

No, the angular acceleration would be zero in the absence of external torque; the system would not accelerate.

## **How does friction affect the calculation of angular acceleration for the merry-go-round?**

Friction provides an opposing torque, which reduces the net torque and consequently decreases angular acceleration.

## **What units are typically used for angular acceleration in such calculations?**

Angular acceleration is typically expressed in radians per second squared ( $\text{rad/s}^2$ ).

## **If an external torque of 100 Nm is applied to the merry-go-round with a mass of 60 kg and radius 2 meters, what is its angular acceleration?**

First, calculate the moment of inertia:  $I = (1/2) 60 \text{ kg} (2 \text{ m})^2 = 120 \text{ kg}\cdot\text{m}^2$ . Then,  $\alpha = \tau / I = 100 \text{ Nm} / 120 \text{ kg}\cdot\text{m}^2 \approx 0.83 \text{ rad/s}^2$ .

## **Why is it important to know the mass of the merry-go-round when calculating its angular acceleration?**

Because the mass determines the moment of inertia, which directly influences how much the merry-go-round accelerates under a given torque.

## **Additional Resources**

Angular Acceleration: Unlocking the Dynamics of a Merry-Go-Round in Motion

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### Introduction

When observing a merry-go-round spinning smoothly without any riders aboard, one can't help but be curious about the forces and motions at play. How does such a giant, seemingly simple amusement ride accelerate or decelerate? More specifically, what is the angular acceleration of a merry-go-round when it's spinning freely without external influences other than initial motion?

Understanding the angular acceleration—a key parameter in rotational dynamics—provides insights into the physical principles underlying such massive rotating systems. This article offers an in-depth, expert-level analysis of calculating the angular

acceleration of a merry-go-round with a mass of 60 kg, focusing on the scenario where no one is on board.

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## Fundamental Concepts in Rotational Dynamics

Before diving into calculations, it's essential to clarify some fundamental concepts:

- Angular Displacement ( $\theta$ ): The angle through which an object rotates, measured in radians.
- Angular Velocity ( $\omega$ ): The rate of change of angular displacement, i.e., how fast something spins, measured in radians per second.
- Angular Acceleration ( $\alpha$ ): The rate at which the angular velocity changes with time, measured in radians per second squared ( $\text{rad/s}^2$ ).
- Moment of Inertia ( $I$ ): The rotational equivalent of mass, representing an object's resistance to changes in its rotation.

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## The Scenario: Merry-Go-Round with No Riders

In our setup, the merry-go-round:

- Has a mass ( $M$ ) of 60 kg.
- Is in motion, either initially spinning or starting from rest.
- Experiences no external torques (such as friction or air resistance) in the idealized case.
- Is considered to be a solid disc for simplicity.

Understanding the angular acceleration in this context hinges on analyzing the forces and torques acting on the system.

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## Step 1: Modeling the Merry-Go-Round

### A. Geometry and Mass Distribution

Assuming the merry-go-round is a solid disc:

- Radius ( $R$ ): Typically, a merry-go-round has a radius ranging from 2 meters to 5 meters. For the purpose of this calculation, let's select  $R = 3$  meters as a representative size.
- Mass ( $M$ ): 60 kg as specified.

The mass distribution is uniform, which simplifies the calculation of the moment of inertia.

### B. Moment of Inertia of a Solid Disc

The moment of inertia ( $I$ ) for a solid disc about its central axis is:

$I = \frac{1}{2}MR^2$

$$I = \frac{1}{2} M R^2$$

Plugging in our values:

$$I = \frac{1}{2} \times 60 \, \text{kg} \times (3 \, \text{m})^2 = 0.5 \times 60 \times 9 = 270 \, \text{kg} \cdot \text{m}^2$$

This value encapsulates the rotational inertia, or how resistant the merry-go-round is to changes in its rotational motion.

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## Step 2: Analyzing the Forces and Torques

### A. External Influences

In an idealized scenario with no external torque—ignoring friction, air resistance, and other dissipative forces—the merry-go-round would continue spinning at a constant angular velocity once in motion, due to conservation of angular momentum.

However, real systems experience torques due to:

- Friction at the axle.
- Air resistance.
- Any applied torques for acceleration or deceleration.

For the purpose of this calculation, we consider the initial angular acceleration when the merry-go-round is set into motion, or the deceleration if it starts slowing down.

### B. External Torque

The torque ( $\tau$ ) responsible for angular acceleration is related to the moment of inertia:

$$\tau = I \alpha$$

Where:

- ( $\tau$ ) is the net external torque.
- ( $I$ ) is the moment of inertia.
- ( $\alpha$ ) is the angular acceleration.

In the absence of external torques ( $\tau = 0$ ), the angular acceleration is zero, implying uniform motion.

### C. Practical Considerations

If a motor or external force is applied to accelerate or decelerate the merry-go-round, the torque supplied determines the angular acceleration.

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### Step 3: Calculating Angular Acceleration in Realistic Conditions

Suppose, for an illustrative example, a motor applies a torque to accelerate the merry-go-round from rest to a certain angular velocity within a specified time. Alternatively, if we consider the initial angular acceleration during start-up, the torque exerted by the motor is the key.

Scenario Example:

- The motor applies a torque of 50 Nm to the merry-go-round.

Given:

$$\begin{aligned} & \backslash \\ I &= 270 \backslash, \text{kg}\cdot\text{m}^2 \\ & \backslash \end{aligned}$$

The angular acceleration:

$$\begin{aligned} & \backslash \\ \alpha &= \frac{\tau}{I} = \frac{50 \backslash, \text{Nm}}{270 \backslash, \text{kg}\cdot\text{m}^2} \approx 0.185 \backslash, \\ & \backslash \text{rad/s}^2 \end{aligned}$$

This indicates that the merry-go-round accelerates at approximately 0.185 radians per second squared under the applied torque.

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### Step 4: Interpreting the Results

#### A. Significance of the Angular Acceleration

An angular acceleration of 0.185 rad/s<sup>2</sup> suggests a relatively gentle increase in rotational speed, typical of amusement rides designed for safety and comfort. For context:

- To reach an angular velocity of 2 rad/s (roughly 19.1 rpm), the time required starting from rest is:

$$\begin{aligned} & \backslash \\ t &= \frac{\omega}{\alpha} = \frac{2}{0.185} \approx 10.81 \backslash, \text{seconds} \\ & \backslash \end{aligned}$$

- This controlled acceleration ensures safety and comfort for riders.

#### B. Effect of External Factors

In real-world scenarios, factors such as friction and air resistance oppose the motion, reducing the actual angular acceleration achievable without additional torque. To maintain constant angular velocity, the motor must exert a torque equal to the resisting torque.

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#### Step 5: Considering the Impact of No Riders on Dynamics

The presence or absence of riders does not significantly alter the fundamental calculation of the merry-go-round's angular acceleration, assuming the riders' mass is negligible compared to the structure or evenly distributed.

However, if riders are present:

- The total moment of inertia increases.
- The same torque results in a smaller angular acceleration.
- The system's responsiveness changes accordingly.

In the current context, with no riders, the calculation remains straightforward and primarily depends on the merry-go-round's mass, size, and the applied torque.

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#### Additional Factors to Consider

- Friction and Resistance: Real systems experience energy losses. To overcome these, the applied torque must be greater than the resistive torque.
- Material and Structural Integrity: Massive structures like merry-go-rounds are built to withstand the stresses involved in acceleration and operation.
- Safety Regulations: Designed accelerations should conform to safety standards to prevent discomfort or accidents.

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#### Conclusion

Calculating the angular acceleration of a merry-go-round with a mass of 60 kg involves understanding its moment of inertia and the external torques applied.

#### Key takeaways:

- For a solid disc of mass 60 kg and radius 3 meters, the moment of inertia is approximately  $270 \text{ kg}\cdot\text{m}^2$ .
- Applying an external torque (e.g., 50 Nm) results in an angular acceleration of approximately  $0.185 \text{ rad/s}^2$ .
- The actual acceleration depends on the applied torque, resistance forces, and system design.

This comprehensive analysis underscores the importance of rotational dynamics principles in understanding and designing amusement rides, ensuring they operate smoothly, safely,

and efficiently. Whether in engineering, physics education, or amusement park design, such insights are fundamental to mastering the motion of giant rotating systems like merry-go-rounds.

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