

# Identify A Generating Curve On The Rz-plane For The Surface Of Revolution With Equation $X^2 + Y^2 + Z^2$

## Identify A Generating Curve On The Rz-plane For The Surface Of Revolution With Equation $X^2 + Y^2 + Z^2$ : A Comprehensive Guide

Understanding the geometric and mathematical principles behind surfaces of revolution offers valuable insights into various fields such as engineering, physics, computer graphics, and mathematics. One fundamental aspect is identifying the generating curve in the Rz-plane that results in a specific three-dimensional surface when revolved around an axis. This article explores the process of determining such a generating curve for the surface described by the equation  $X^2 + Y^2 + Z^2$ , which represents a sphere.

## Introduction to Surfaces of Revolution

Surfaces of revolution are created by rotating a plane curve — known as the generating curve — around a fixed axis in three-dimensional space. This process produces symmetrical surfaces that are prevalent in natural and engineered forms, such as vases, bottles, and planets.

## Definition of a Surface of Revolution

A surface of revolution can be mathematically characterized as follows:

- It is generated by rotating a planar curve, called the generating curve, about an axis.
- The axis of revolution is typically aligned with one of the coordinate axes (X, Y, or Z).
- The shape of the resulting surface depends entirely on the shape and position of the generating curve.

## Importance of the Rz-plane

The Rz-plane is a two-dimensional plane formed by the radial coordinate  $(r)$  and the axial coordinate  $(z)$ . When analyzing surfaces of revolution, especially those symmetric about the Z-axis, it's often convenient to consider the generating curve in the Rz-plane, where:

- $(r = \sqrt{X^2 + Y^2})$
- $(z = Z)$

This approach simplifies the visualization and mathematical analysis of the surface.

# Mathematical Foundations: The Equation of the Sphere

The equation  $(X^2 + Y^2 + Z^2 = R^2)$  describes a sphere with radius  $(R)$ , centered at the origin.

## Key Properties of the Sphere

- Symmetry: The sphere is perfectly symmetrical about its center.
- Radius: The distance from the center to any point on the surface is  $(R)$ .
- Axial Symmetry: The sphere exhibits symmetry about any axis passing through its center, notably the Z-axis.

## Relevance to Surfaces of Revolution

Since the sphere is symmetric about the Z-axis, it can be generated by revolving a suitable curve in the Rz-plane around the Z-axis. The goal is to identify this generating curve explicitly.

## Identifying the Generating Curve in the Rz-plane

Given the sphere's equation, we seek a curve  $(r(z))$  in the Rz-plane such that revolving this curve around the Z-axis produces the sphere.

## Step-by-Step Derivation

1. Express the sphere's equation in terms of  $(r)$  and  $(z)$ :

Since  $(r = \sqrt{X^2 + Y^2})$ , the sphere's equation becomes:

$$r^2 + z^2 = R^2$$

2. Solve for  $(r)$  in terms of  $(z)$ :

$$r(z) = \pm \sqrt{R^2 - z^2}$$

Since the radius  $(r)$  is non-negative (distance from the axis), we take:

$$r(z) = \sqrt{R^2 - z^2}$$

3. Determine the domain of the generating curve:

The expression under the square root must be non-negative:

$$R^2 - z^2 \geq 0 \Rightarrow -R \leq z \leq R$$

Therefore, the generating curve is defined for  $z$  in this interval.

4. Visualize the generating curve:

The curve  $r(z) = \sqrt{R^2 - z^2}$  is a semicircular arc in the  $Rz$ -plane, opening in the positive  $r$ -direction, from  $z = -R$  to  $z = R$ .

## Conclusion: The Generating Curve

The generating curve in the  $Rz$ -plane that, when revolved around the  $Z$ -axis, produces the sphere  $X^2 + Y^2 + Z^2 = R^2$  is a semicircular arc described by:

$$\boxed{r(z) = \sqrt{R^2 - z^2}, \quad z \in [-R, R]}$$

This curve is known as a semicircle of radius  $R$  centered at the origin in the  $Rz$ -plane.

## Visualization and Geometric Interpretation

Understanding the geometric aspects of the generating curve enhances comprehension:

- Shape: The curve is a semicircular arc symmetric about the  $z$ -axis.
- Revolution: Rotating this semicircular arc about the  $Z$ -axis sweeps out the entire sphere.
- Symmetry: Due to the symmetry of the semicircle, the resulting surface is a perfect sphere.

## Graphical Representation

Plotting  $r(z) = \sqrt{R^2 - z^2}$  in the  $Rz$ -plane provides a visual of the generating curve. When this curve is revolved around the  $Z$ -axis:

- The upper semicircle generates the upper hemisphere.
- The lower semicircle generates the lower hemisphere.

The union of these two mirrored revolutions produces the entire sphere.

## Applications of Identifying Generating Curves

Recognizing the generating curve for a surface of revolution is crucial in various disciplines:

- Engineering: Designing rotational parts like tanks, pipes, and shells.
- Physics: Modeling symmetrical objects such as planets or atomic nuclei.
- Computer Graphics: Rendering three-dimensional objects efficiently by revolving 2D profiles.
- Mathematics: Analyzing properties of surfaces, calculating surface areas, and volumes.

## Surface Area and Volume Calculations

Knowing the generating curve allows for straightforward computation of the surface area and volume of the surface of revolution:

- Volume: Using the disk method, the volume  $(V)$  enclosed by the surface can be calculated as:

$$V = \pi \int_{-R}^R r(z)^2 \, dz = \pi \int_{-R}^R (R^2 - z^2) \, dz$$

- Surface Area: The surface area  $(S)$  generated by revolving the curve is:

$$S = 2\pi \int_{-R}^R r(z) \sqrt{1 + (r'(z))^2} \, dz$$

where:

$$r'(z) = \frac{d}{dz} \sqrt{R^2 - z^2} = -\frac{z}{\sqrt{R^2 - z^2}}$$

The explicit integration can be performed to confirm the known surface area of a sphere  $(4\pi R^2)$ .

## Extensions and Related Concepts

The methodology used here extends to other surfaces of revolution:

- Ellipsoids: Generating curves involve elliptical functions.
- Cylinders: The generating curve is a straight line parallel to the axis.
- Tori: Generated by revolving circles around an axis outside the circle.

Furthermore, understanding the generating curves is fundamental in advanced topics like differential geometry, surface parametrization, and the study of minimal surfaces.

## Alternative Axes of Revolution

While this discussion centers on revolution about the Z-axis, similar principles apply to revolution about the X or Y axes, with appropriate coordinate transformations.

## Summary

- The surface of the sphere  $(X^2 + Y^2 + Z^2 = R^2)$  can be generated by revolving a semicircular curve in the Rz-plane.
- The generating curve is given by  $(r(z) = \sqrt{R^2 - z^2})$ , with  $(z)$  in  $([-R, R])$ .
- This curve, when revolved around the Z-axis, produces the entire sphere, showcasing symmetry and elegance in geometric design.
- Recognizing and deriving generating curves is essential in mathematical modeling, engineering design, and computer graphics.

## Final Remarks

Understanding how to identify a generating curve on the Rz-plane for a surface of revolution provides deep insights into the structure and properties of the surface. In the case of the sphere, the semicircular generating curve elegantly encapsulates the symmetry and beauty of this geometric shape. Mastery of these concepts enables mathematicians, engineers, and designers to create, analyze, and manipulate complex three-dimensional objects with precision and creativity.

## Frequently Asked Questions

### What is the generating curve on the Rz-plane for the surface of revolution with the equation $x^2 + y^2 + z^2 = r^2$ ?

The generating curve on the Rz-plane is a circle centered at the origin with radius  $r$ , representing the intersection of the sphere with the Rz-plane ( $x=0$ ).

## How do you find the generating curve when rotating a curve around the z-axis for the surface defined by $x^2 + y^2 + z^2 = r^2$ ?

By setting  $x=0$  and  $y=0$ , the generating curve on the Rz-plane reduces to a point at the origin, but generally, the generating curve is a circle of radius determined by the intersection with the sphere, which is  $r$  in this case.

## Is the generating curve on the Rz-plane for the sphere $x^2 + y^2 + z^2 = r^2$ a circle, and why?

Yes, the generating curve on the Rz-plane is a circle because the intersection of the sphere with any plane containing the z-axis (like the Rz-plane) is a circle.

## How can we visualize the surface of revolution given the equation $x^2 + y^2 + z^2 = r^2$ in terms of its generating curve?

The surface is generated by revolving a semicircular arc (from the circle on the Rz-plane with radius  $r$ ) around the z-axis, resulting in a sphere. The generating curve on the Rz-plane is a circle of radius  $r$  centered at the origin.

## What is the significance of the generating curve on the Rz-plane in understanding the surface of revolution for the given equation?

The generating curve on the Rz-plane helps identify the shape and extent of the original curve being revolved. For the sphere equation, it is a circle of radius  $r$ , which, when revolved around the z-axis, creates the sphere surface.

## Additional Resources

Identify a Generating Curve on the Rz-Plane for the Surface of Revolution with Equation  $X^2 + Y^2 + Z^2 = r^2$

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### Introduction

Surfaces of revolution are fundamental constructs in differential geometry, computer graphics, and physical modeling, forming the basis for understanding complex shapes through simpler generating curves. When dealing with a sphere described by the equation  $(X^2 + Y^2 + Z^2 = r^2)$ , the process of generating this surface involves revolving a carefully chosen curve around an axis—typically the z-axis—on a specified plane.

This review provides a detailed exploration of how to identify the generating curve on the

Rz-plane for the sphere  $(X^2 + Y^2 + Z^2 = r^2)$ . We will examine the mathematical foundations, geometric interpretations, and practical steps involved in this identification process, aiming for clarity and depth suitable for advanced students and professionals engaged in geometric modeling or related fields.

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## Fundamental Concepts and Mathematical Background

### 1. Surfaces of Revolution: Definition and Significance

A surface of revolution is created when a plane curve, known as the generating curve, is revolved about an axis in three-dimensional space. The resulting surface maintains symmetry with respect to this axis. Mathematically, this process simplifies the study of complex surfaces by reducing their definition to a one-dimensional curve.

Key points:

- The generating curve is often represented in a two-dimensional plane.
- The axis of revolution is typically aligned with one coordinate axis, most conveniently the z-axis.
- The surface's symmetry simplifies many calculations, such as surface area, volume, and curvature.

### 2. The Sphere Equation and Its Symmetry

The equation  $(X^2 + Y^2 + Z^2 = r^2)$  describes a sphere centered at the origin with radius  $(r)$ . Its symmetry about multiple axes makes it a prime candidate for analysis via revolution methods.

Properties:

- It is rotationally symmetric about any axis through the origin.
- The sphere can be generated by rotating a semicircular arc about an axis, forming the full sphere.
- The sphere's symmetry simplifies the process of selecting a generating curve.

### 3. Coordinate Systems and the Rz-Plane

The Rz-plane is a two-dimensional plane spanned by the radial coordinate  $(R)$  and the vertical coordinate  $(Z)$ . Here:

- $(R)$  (or sometimes  $(\rho)$ ) denotes the distance from the z-axis, i.e.,  $(R = \sqrt{X^2 + Y^2})$ .
- $(Z)$  is the coordinate along the axis of revolution (z-axis).

Expressing the generating curve in the Rz-plane reduces the three-dimensional problem to a two-dimensional problem, making it easier to analyze and visualize.

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## Identifying the Generating Curve for the Sphere

## 1. Conceptual Approach

Given the equation  $(X^2 + Y^2 + Z^2 = r^2)$ , to find the generating curve in the Rz-plane:

- Recognize that the entire sphere can be obtained by revolving a semicircular arc around the z-axis.
- The key is to determine the shape of this arc in the Rz-plane, i.e., the relationship between  $(R)$  and  $(Z)$ .

## 2. Deriving the Generating Curve

Starting from the sphere's equation:

$$X^2 + Y^2 + Z^2 = r^2$$

- Since  $(R = \sqrt{X^2 + Y^2})$ , we substitute:

$$R^2 + Z^2 = r^2$$

- This is the equation of a circle in the Rz-plane:

$$R^2 + Z^2 = r^2$$

- The generating curve is thus the upper or lower semicircle of this circle in the Rz-plane.

## 3. Geometric Interpretation

- The generating curve is a semicircular arc with radius  $(r)$  in the Rz-plane.
- Its endpoints are at  $(Z = \pm r)$  when  $(R = 0)$ .
- For each fixed  $(Z)$  between  $(-r)$  and  $(r)$ , the corresponding  $(R)$  value is:

$$R = \sqrt{r^2 - Z^2}$$

## 4. Explicit Parameterization

The generating curve can be parametrized as:

$$\begin{cases} R = r \cos \theta \\ Z = r \sin \theta \end{cases}$$



$\quad \text{for } \theta \in [0, \pi]$   
 $\quad$

This parameterization corresponds to the semicircular arc from  $(Z = r)$  to  $(Z = -r)$ .

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## Visual and Geometric Insights

### 1. The Semicircular Arc as a Generating Curve

- Visualize the Rz-plane with a circle centered at the origin with radius  $(r)$ .
- The generating curve is the upper half of this circle if revolving around the z-axis to produce the full sphere.
- The semicircular shape ensures that when this arc is revolved around the z-axis, the resulting surface is the sphere.

### 2. Symmetry and the Role of the Generating Curve

- The symmetry of the sphere simplifies the choice of the generating curve: the semicircle in the Rz-plane.
- The curve's endpoints at  $(Z = \pm r)$  correspond to the poles of the sphere.
- The maximum radius  $(R = r)$  occurs at the equator  $(Z=0)$ .

### 3. Connection to the Sphere's Geometry

- The generating curve embodies the sphere's profile from a side view.
- By revolving this profile about the z-axis, all points on the sphere are generated.

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## Practical Steps for Identifying the Generating Curve

### 1. Step-by-step Procedure

- Step 1: Write the sphere's equation in terms of  $(R)$  and  $(Z)$ :

$$\begin{aligned} & \\ R^2 + Z^2 &= r^2 \\ & \end{aligned}$$

- Step 2: Recognize that this is a circle in the Rz-plane with radius  $(r)$ .
- Step 3: Select the semicircular arc  $(R = \sqrt{r^2 - Z^2})$  for  $(Z \in [-r, r])$ .
- Step 4: Parameterize the curve using an angular parameter  $(\theta)$ :

$$\begin{aligned} & \\ \begin{cases} R(\theta) = r \cos \theta \\ Z(\theta) = r \sin \theta \end{cases} & \end{aligned}$$

$$\end{cases}$$

$$\quad \text{with} \quad \theta \in [0, \pi]$$

$$\}$$

- Step 5: Use this parameterization to generate the surface by revolving around the z-axis.

## 2. Visualization and Graphing

- Plot the semicircular arc in the Rz-plane for various values of  $\theta$ .
- Observe how the radius  $R$  varies with  $Z$ .
- Use 3D visualization tools to simulate the revolution and verify the resulting sphere.

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## Mathematical Formalism and Advanced Considerations

### 1. Differential Geometry Perspective

- The generating curve's curvature and arc length are critical for calculating surface properties.
- The arc length element  $ds$  on the generating curve:

$$ds = \sqrt{\left(\frac{dR}{d\theta}\right)^2 + \left(\frac{dZ}{d\theta}\right)^2} d\theta$$

- For the semicircular arc:

$$\frac{dR}{d\theta} = -r \sin \theta, \quad \frac{dZ}{d\theta} = r \cos \theta$$

$$ds = r d\theta$$

which confirms the uniformity of the semicircular arc.

### 2. Surface Area and Volume Calculation

- The surface area generated by revolving the curve is:

$$S = 2\pi \int_{Z=-r}^r R(Z) \sqrt{1 + \left(\frac{dR}{dZ}\right)^2} dZ$$

- For the sphere:

$$R(Z) = \sqrt{r^2 - Z^2}$$

- The integral simplifies when parameterized via  $(\theta)$ , leveraging symmetry.

### 3. Generalizations and Variations

- The method applies to other symmetric surfaces, such as ellipsoids or paraboloids, with appropriate generating curves.
- For non-symmetric surfaces, the generating curve becomes more complex, requiring different parameterizations.

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## Applications and Broader Implications

### 1. CAD and Computer Graphics

- Generating curves serve as the basis for modeling objects with rotational symmetry.
- Efficient algorithms revolve a profile curve to create complex 3D models like spheres, vases, or engine parts.

### 2. Geometric Analysis and Physics

- Understanding the generating curve aids in calculating physical properties like moments of inertia, surface area, and volume.
- In physics, spheres often model celestial bodies, bubbles, or particles, where the profile curve relates to their physical characteristics.

### 3. Educational and Theoretical Significance

- Provides foundational insight into symmetry, parametrization, and surface generation.
- Reinforces skills in converting 3D problems into 2D profile analysis.

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## Summary and Key Takeaways

- The sphere  $(x^2 + y^2 + z^2 = r^2)$

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