

# Write A C++ Program To Display Names, Rollno And Grades Of 3 Students Who Have Appeared In The Examination.

## Write A C++ Program To Display Names, Rollno And Grades Of 3 Students Who Have Appeared In The Examination.

Creating a C++ program to display student details such as names, roll numbers, and grades is a fundamental task that helps beginners understand basic programming concepts like input/output operations, data structures, and control statements. This article provides a comprehensive guide to developing such a program, emphasizing clarity, efficiency, and best practices. Whether you're a student learning C++ or a programmer looking to reinforce your foundational skills, this guide will walk you through the process step-by-step.

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## Understanding the Problem Statement

Before diving into coding, it's essential to understand what the program needs to accomplish:

- Input: Details of 3 students, including their names, roll numbers, and grades.
- Processing: Store these details in a suitable data structure.
- Output: Display the stored information in a clear, formatted manner.

The primary goal is to create a program that can accept student data and then display it neatly. This involves understanding concepts like data structures (structs or classes), input/output streams, and loops.

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## Approach to Developing the Program

The development process can be broken down into several key steps:

1. Define a Data Structure: To store student information, such as a `struct` or `class`.
2. Input Data: Collect details for each student via user input.
3. Store Data: Save each student's details in an array or vector.
4. Display Data: Output the stored information in a tabular format.

This structured approach ensures the program is organized, scalable, and easy to understand.

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# Designing the Data Structure

Choosing the appropriate data structure is crucial. For this program, a `struct` is suitable because it groups related data together.

```
```cpp
struct Student {
    std::string name;
    int rollNo;
    char grade;
};
```
```

In this structure:

- `name`: Stores the student's name.
- `rollNo`: Stores the roll number.
- `grade`: Stores the grade, represented as a character (e.g., 'A', 'B', 'C').

Using a `struct` makes it easy to manage multiple students' data collectively.

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## Implementing the Program Step-by-Step

Let's break down the implementation into segments.

### 1. Include Necessary Headers

```
```cpp
include
include
```
```

These headers include input/output functionalities and string handling.

### 2. Define the Student Structure

```
```cpp
struct Student {
    std::string name;
    int rollNo;
    char grade;
};
```

```
```
```

### 3. Main Function and Data Collection

```
```cpp
int main() {
    const int totalStudents = 3;
    Student students[totalStudents];

    std::cout <
    for (int i = 0; i < totalStudents; ++i) {
        std::cout <
        std::cout <std::getline(std::cin, students[i].name);

        std::cout <std::cin >> students[i].rollNo;

        std::cout <std::cin >> students[i].grade;

        // Clear input buffer for next iteration
        std::cin.ignore(std::numeric_limits::max(), '\n');
    }

    // Display the entered data
    std::cout <std::cout <std::cout <std::cout <
    for (int i = 0; i < totalStudents; ++i) {
        std::cout <// Adjust spacing for alignment
        int nameWidth = 15 - students[i].name.length();
        for (int j = 0; j < nameWidth; ++j) std::cout <
        std::cout <if (students[i].rollNo < 10) std::cout <else if (students[i].rollNo < 100) std::cout <std::cout
        <
        // Adjust spacing for grade
        if (students[i].grade >= 'A' && students[i].grade <= 'Z') {
            std::cout <} else {
                std::cout <}
        }
        std::cout <
    }
    return 0;
}
```
```

```
---
```

## Understanding the Code Components

Input Handling:

- Uses `std::getline()` to read student names, which may include spaces.

- Uses `std::cin` for numeric and character inputs.
- Clears the input buffer after each input to prevent errors in subsequent reads.

Data Storage:

- An array of `Student` objects holds details for each student.
- Static size (`3`) is used since we know the number of students.

Output Formatting:

- Uses formatted output to display data in tabular form.
- Adjusts spacing dynamically for neat alignment.
- Ensures that the output is readable and professional-looking.

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## Enhancements and Best Practices

While the above program works well for a small, fixed number of students, here are some enhancements for real-world applications:

- Dynamic Data Handling: Use `std::vector` instead of fixed-size arrays to handle an arbitrary number of students.
- Input Validation: Check for valid inputs, such as numeric values for roll numbers and valid grades.
- Use of Classes: For more advanced design, encapsulate data and functions within a `Student` class.
- File Operations: Read/write student data from/to files for persistence.
- Error Handling: Implement try-catch blocks or input validation to handle unexpected inputs gracefully.

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## Sample Output

Suppose the user enters the following data:

...

Student 1:

Enter Name: Alice Johnson

Enter Roll Number: 101

Enter Grade (A/B/C/D etc.): A

Student 2:

Enter Name: Bob Smith

Enter Roll Number: 102

Enter Grade (A/B/C/D etc.): B

Student 3:  
Enter Name: Charlie Brown  
Enter Roll Number: 103  
Enter Grade (A/B/C/D etc.): C  
```

The output will be:

```
```
Student Details:
-----
| Name | Roll No | Grade |
-----
| Alice Johnson | 101 | A |
| Bob Smith | 102 | B |
| Charlie Brown | 103 | C |
-----
```

---
```

## Conclusion

Writing a C++ program to display names, roll numbers, and grades of students is a foundational exercise that reinforces key programming concepts such as data structures, input/output operations, and formatted display. By following a structured approach—defining suitable data structures, collecting user input, storing data efficiently, and presenting it in an organized manner—you can develop clear and effective programs.

This type of program serves as a building block for more complex student management systems, where data can be read from files, stored in databases, or manipulated dynamically. Mastering these basics paves the way for tackling larger, real-world programming challenges with confidence.

## Frequently Asked Questions

### How can I define a class in C++ to store student details like name, roll number, and grade?

You can define a class with private data members for name, roll number, and grade, and public member functions to set and display these details. For example:

```
```cpp
class Student {
private:
std::string name;
int rollNo;
```

```

char grade;
public:
void setDetails(std::string n, int r, char g) {
    name = n;
    rollNo = r;
    grade = g;
}
void display() {
    std::cout << "Name: " << name << ", Roll No: " << rollNo << ", Grade: " << grade << std::endl;
}
};
```

```

## What is the best way to store data for multiple students in a C++ program?

Using an array or vector of Student objects is ideal. For example, you can use `std::vector<Student>` to dynamically store student details and iterate through them to display information.

## How do I input data for 3 students in my C++ program?

You can prompt the user in a loop to enter each student's name, roll number, and grade, and then store these details in your Student objects. Example:

```

```cpp
for(int i = 0; i < 3; ++i) {
    std::string name;
    int roll;
    char grade;
    std::cout << "Enter name, roll no, and grade for student " << (i+1) << ": ";
    std::cin >> name >> roll >> grade;
    students[i].setDetails(name, roll, grade);
}
```

```

## How can I display the details of all 3 students in my C++ program?

After storing student data, iterate through the array or vector and call the display method for each student:

```

```cpp
for(const auto& student : students) {
    student.display();
}
```

```

## What are some common mistakes to avoid when writing this C++ program?

Common mistakes include forgetting to initialize variables, not using the correct data types, missing include directives like `<iostream>` and `<vector>`, and not properly handling input/output formatting. Also, ensure array sizes match the number of students you're working with.

## Can I modify this program to handle more than 3 students?

Yes, instead of a fixed-size array, use `std::vector<Student>` which can dynamically resize. You can also prompt the user to specify the number of students and then create the vector accordingly.

## Additional Resources

Write A C++ Program To Display Names, Rollno And Grades Of 3 Students Who Have Appeared In The Examination is a fundamental exercise for beginner programmers aiming to understand core concepts in C++, such as data structures, input/output operations, and basic program flow. This task provides an excellent foundation for students to learn how to organize data, use classes or structures, and display information in a structured manner. In this article, we'll explore how to develop such a program step-by-step, examining key concepts, implementation strategies, and potential enhancements to create a comprehensive guide for learners and educators alike.

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## Understanding the Problem Statement

Before diving into coding, it's crucial to interpret what the problem entails:

- Input: Names, Roll Numbers, and Grades of 3 students.
- Output: A neatly formatted display of the above details for each student.

This task involves managing multiple data points per student, which suggests the use of data structures like structures (`struct`) or classes in C++. It also involves handling user input and formatting output for clarity.

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## Designing the Program

### Key Components

- Data Storage: Use of `struct` or `class` to store each student's details.

- Input Handling: Reading data from the user for each student.
- Display Functionality: Outputting stored data in a readable format.
- Iterative Processing: Looping through each student's data entry.

## Choosing Data Structures

Using a `struct` is straightforward for this small dataset:

```
```cpp
struct Student {
    std::string name;
    int rollNumber;
    char grade;
};
```
```

Alternatively, a class can be used if additional functionality or data validation is necessary.

---

## Step-by-Step Implementation

### 1. Including Necessary Headers

```
```cpp
include
include
include // For formatting output
```
```

### 2. Defining the Data Structure

```
```cpp
struct Student {
    std::string name;
    int rollNumber;
    char grade;
};
```
```



### 3. Main Function and Data Handling

```
```cpp
int main() {
    const int totalStudents = 3;
    Student students[totalStudents];

    // Input data for each student
    for (int i = 0; i < totalStudents; ++i) {
        std::cout <
        std::cout <std::getline(std::cin, students[i].name);

        std::cout <std::cin >> students[i].rollNumber;

        std::cout <std::cin >> students[i].grade;

        std::cin.ignore(); // To consume leftover newline character
        std::cout <}

    // Display the data
    std::cout <std::cout <<<
    for (int i = 0; i < totalStudents; ++i) {
        std::cout <<<}

    return 0;
}
```

---
```

## Features and Enhancements

### Basic Features

- Structured Data Storage: Using `struct` for clarity.
- User-Friendly Input: Prompting for each student's details.
- Formatted Output: Using `iomanip` for aligned columns.
- Handling Multiple Entries: Looping through data input and display.

### Possible Enhancements

- Input Validation: Check that grades are valid characters, roll numbers are positive integers.
- Dynamic Data Storage: Use vectors instead of fixed-size arrays for scalability.
- Additional Attributes: Include subjects, total marks, or percentage.
- File Handling: Read/write data from/to external files.
- Menu-Driven Interface: Allow user to add, view, or modify student data dynamically.

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# Pros and Cons of the Approach

Pros:

- Simplicity: Ideal for beginners to understand basic programming concepts.
- Clarity: Well-structured code with clear separation of data and processing.
- Readability: Use of formatting makes output easy to interpret.
- Foundation for Advanced Concepts: Sets the stage for learning classes, data validation, and file I/O.

Cons:

- Limited Scalability: Fixed array size restricts the number of students.
- No Data Validation: Assumes correct input; real-world applications require validation.
- No Dynamic Memory Management: Uses static arrays; dynamic structures like vectors are preferable for larger datasets.
- Lack of Error Handling: Program may crash or behave unexpectedly with invalid input.

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## Best Practices and Tips

- Always validate user input to prevent errors.
- Use `getline()` for string inputs that may contain spaces.
- Format output for better readability, especially when dealing with tabular data.
- Modularize code by separating input, processing, and output into functions.
- For larger datasets, prefer `std::vector` over fixed arrays for flexibility.

---

## Sample Output

...

Enter details for student 1:

Name: Alice Johnson

Roll Number: 101

Grade (A/B/C/D/E): A

Enter details for student 2:

Name: Bob Smith

Roll Number: 102

Grade (A/B/C/D/E): B

Enter details for student 3:

Name: Charlie Brown

Roll Number: 103

Grade (A/B/C/D/E): C

Student Details:

Name Roll No Grade

Alice Johnson 101 A

Bob Smith 102 B

Charlie Brown 103 C

````

---

## Conclusion

Creating a C++ program to display names, roll numbers, and grades of students is an essential exercise that encapsulates core programming principles such as data structuring, input/output handling, and formatted display. While the basic implementation is straightforward, it offers numerous avenues for enhancement, including data validation, dynamic memory management, and file operations. Mastering these foundational concepts paves the way for developing more complex student management systems, databases, and user interface applications. Whether you are a beginner or an educator, this task provides valuable insights into structuring data and presenting information effectively using C++.

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